

Geometrical Sample Reweighting for Monte Carlo Integration

Jerry Guo & Elmar Eisemann

TU Delft



Monte Carlo Integration

The standard solution for offline rendering

$$\hat{I} = \frac{1}{N} \sum_{i=1}^N f(x_i)$$



Monte Carlo Integration

The standard solution for offline rendering

$$E[\hat{I}] = \lim_{N \rightarrow \infty} \frac{1}{N} \sum_{i=1}^N f(x_i) = \int f(x) dx$$



Monte Carlo Integration

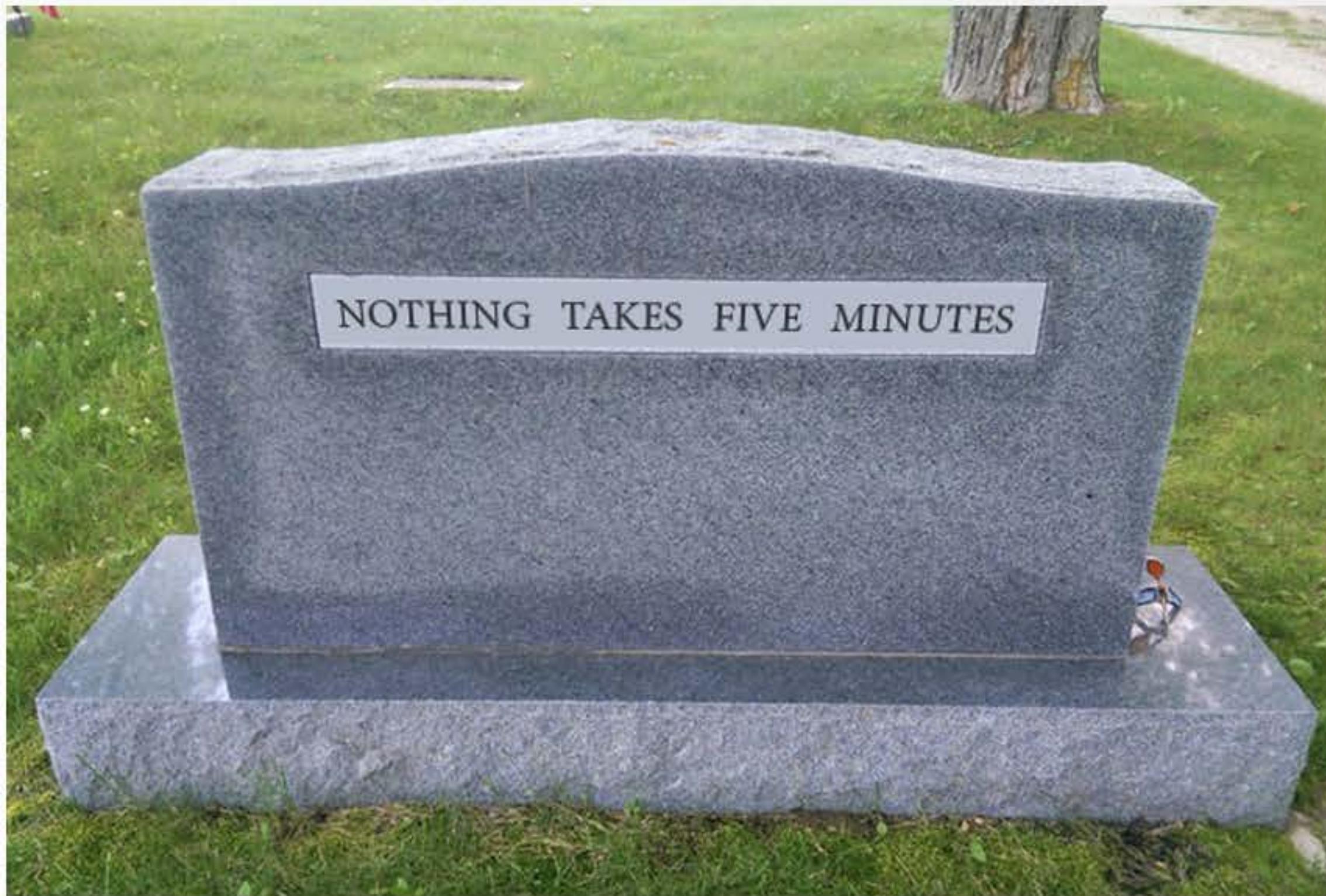
The standard solution for offline rendering



> hours



Monte Carlo Integration



Monte Carlo Integration

Variance reduction

Importance sampling

Quasi Monte Carlo

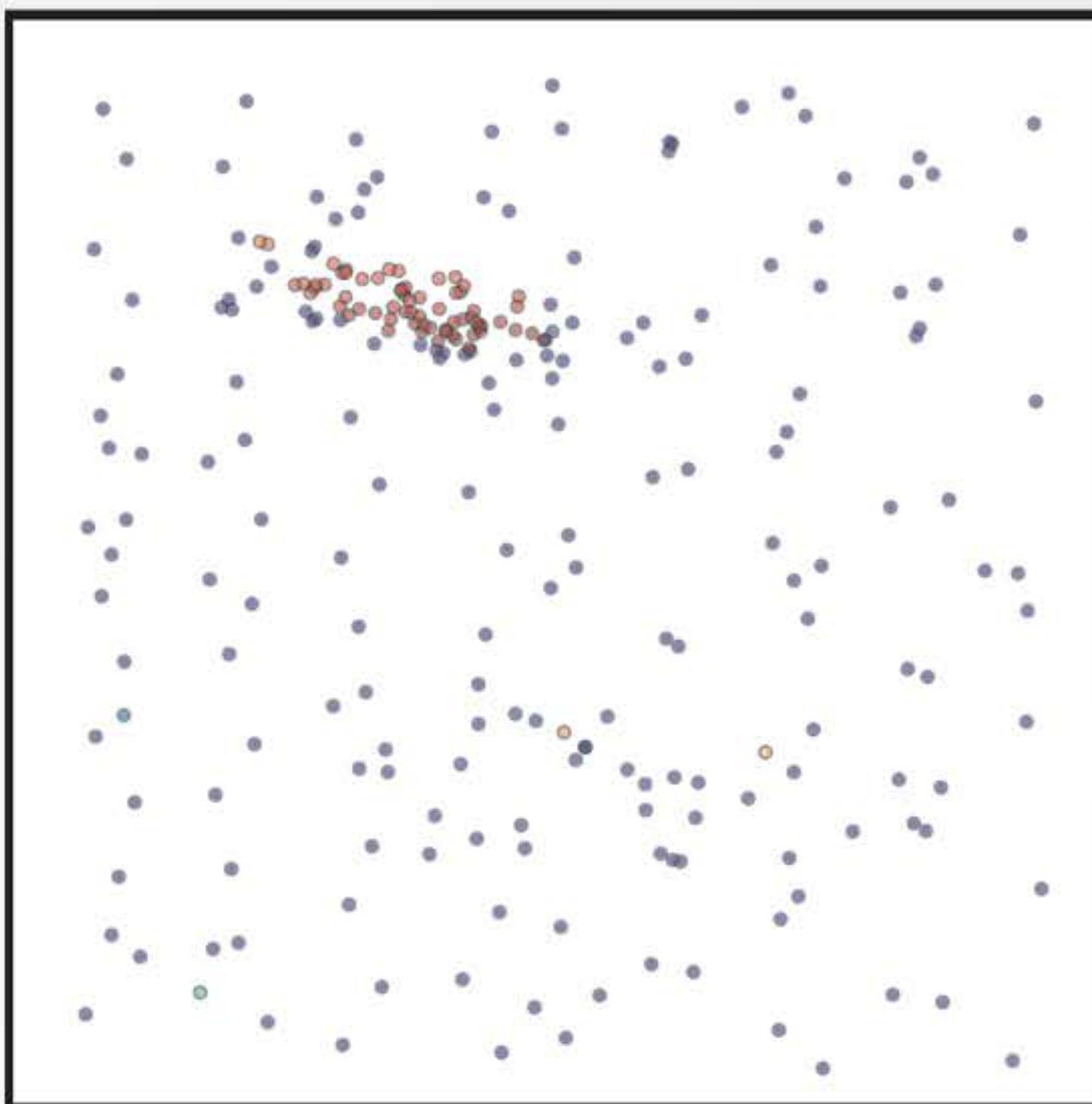


Monte Carlo Integration

Importance sampling

Non-uniform samples

Un-equal sample weights

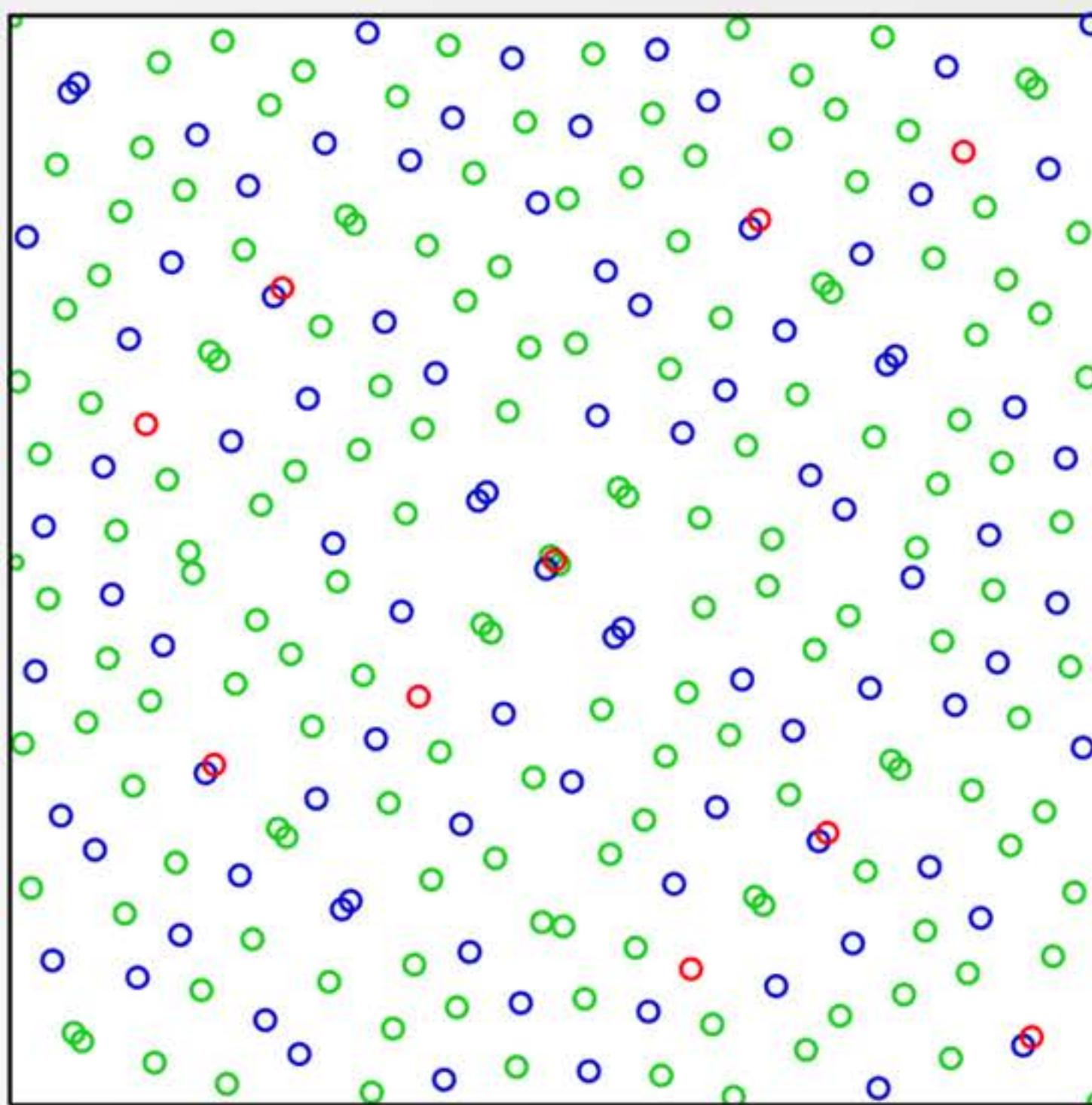


Monte Carlo Integration

Quasi Monte Carlo

Uniform deterministic samples

Equal sample weights



Monte Carlo Integration

Uniformity vs. Randomness

Distribution hard to craft

Correlated samples leads to alias



Monte Carlo Integration

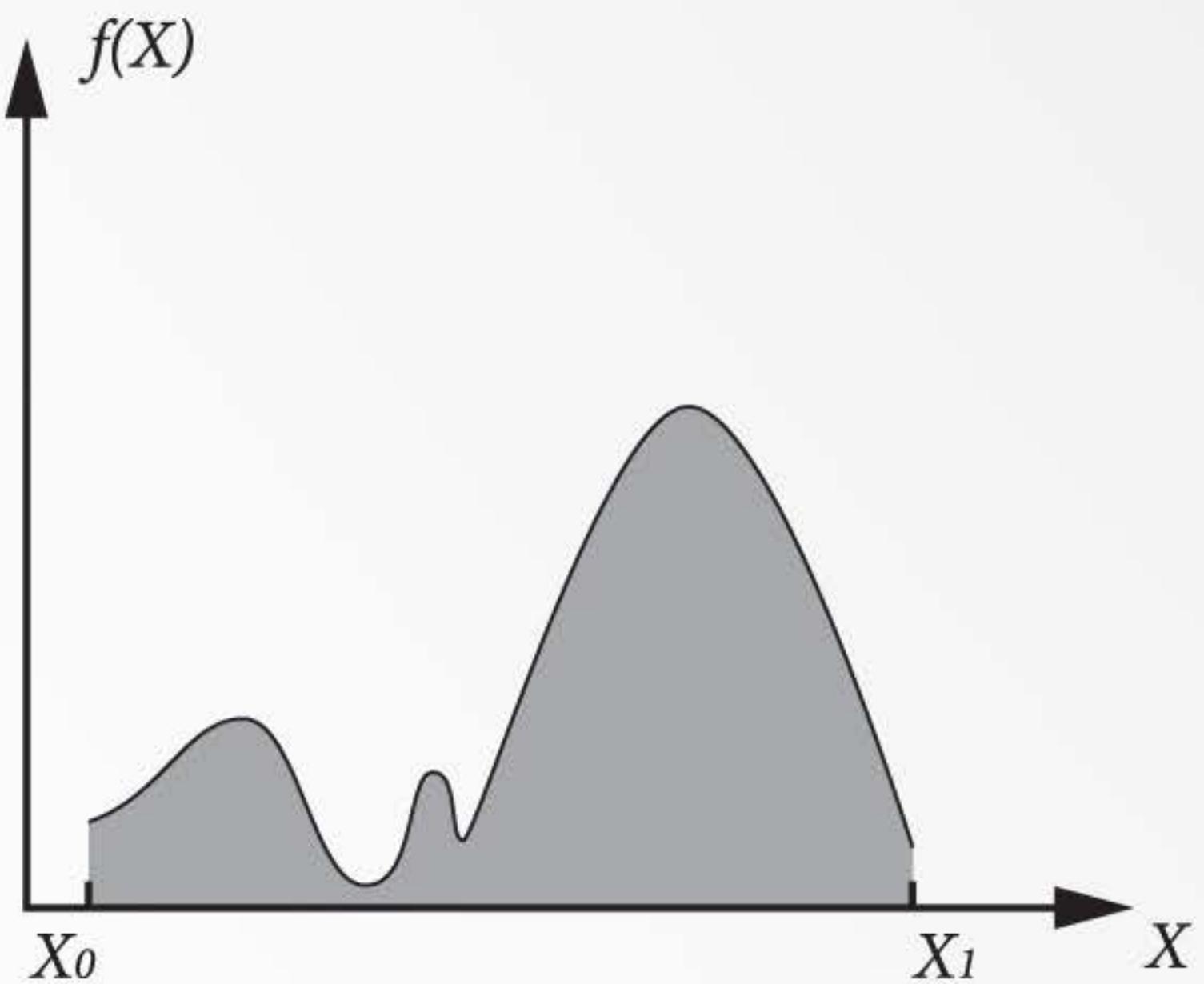
Geometrical Sample Reweighting

Maintain randomness

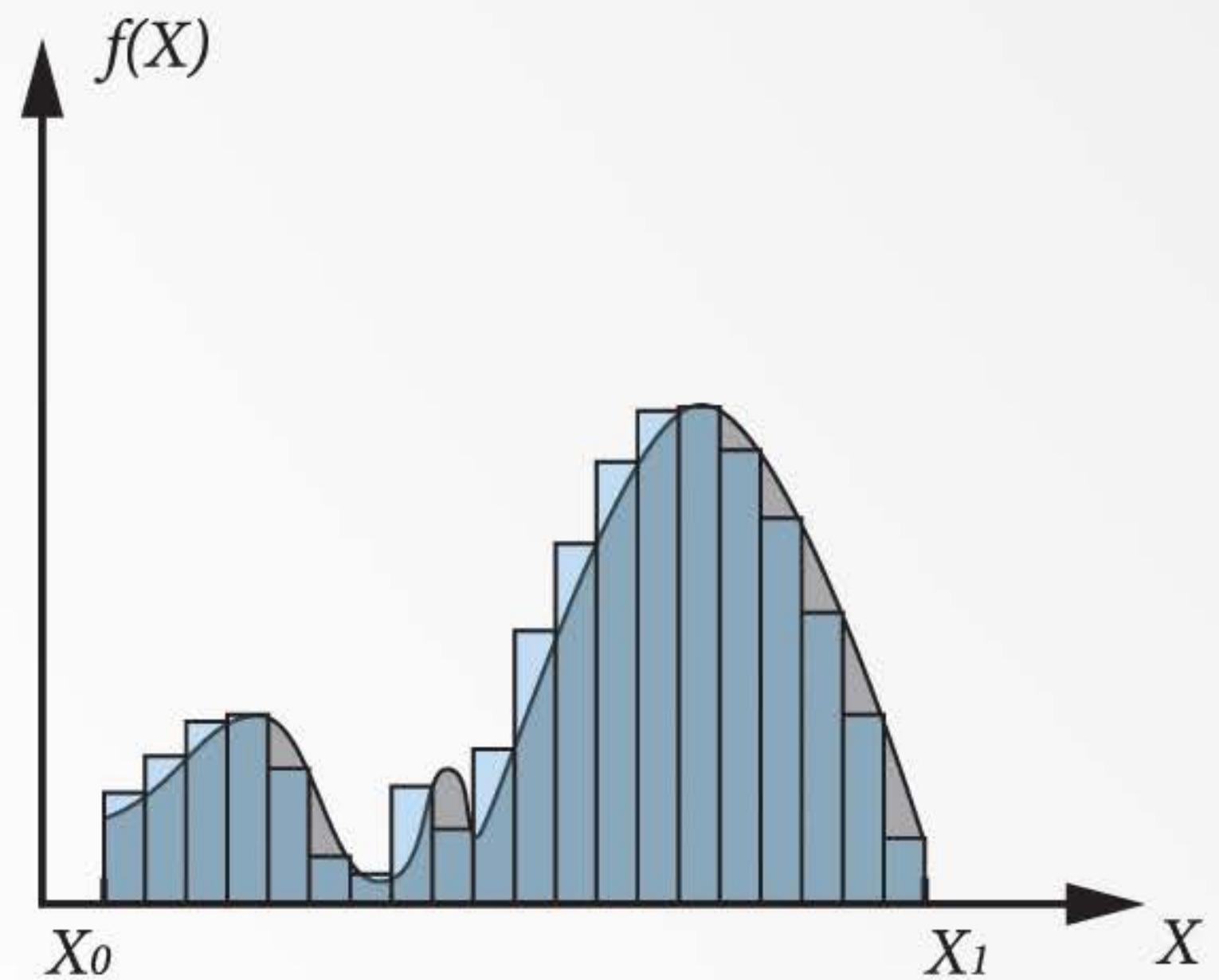
Reweighted uniformity



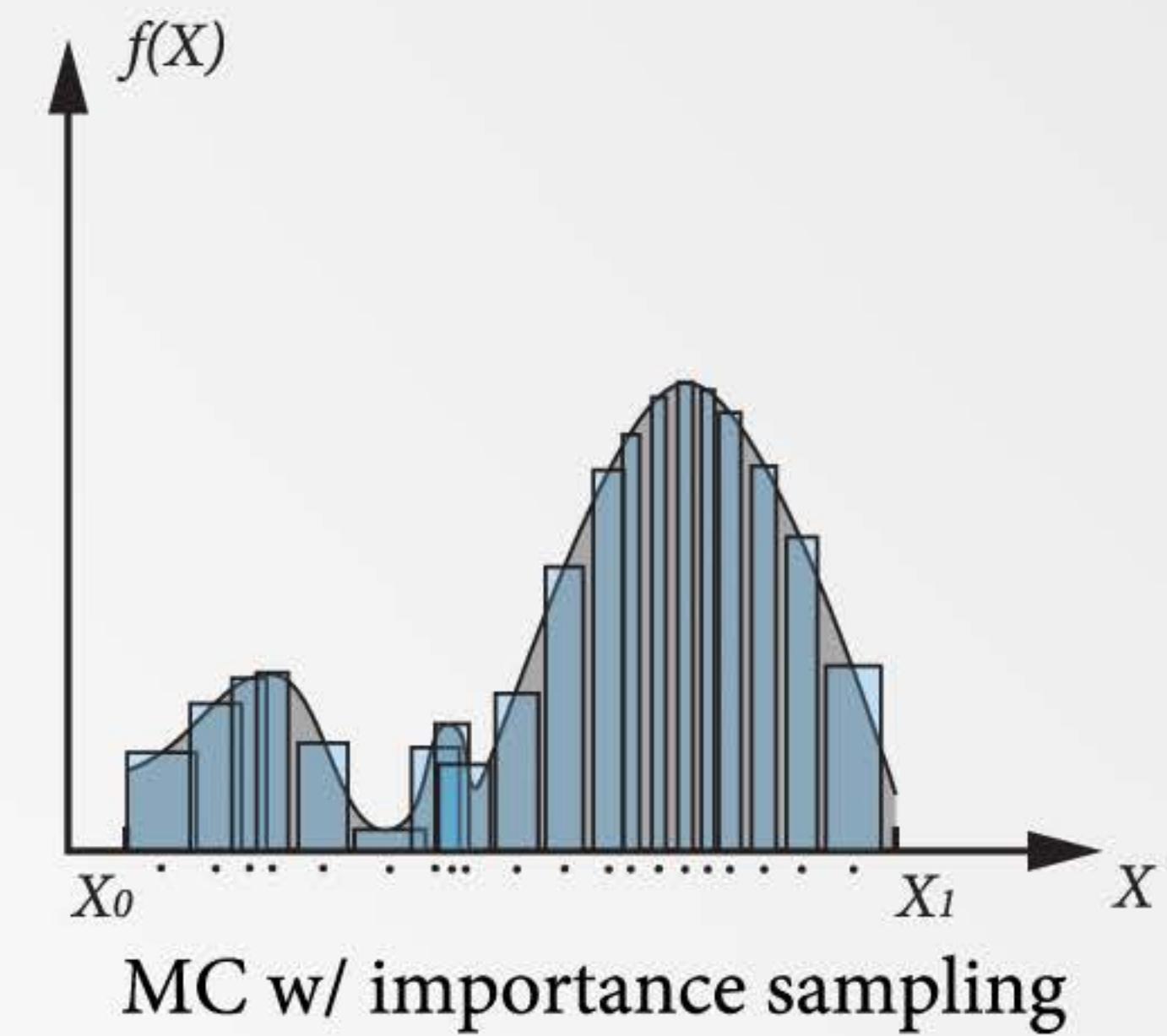
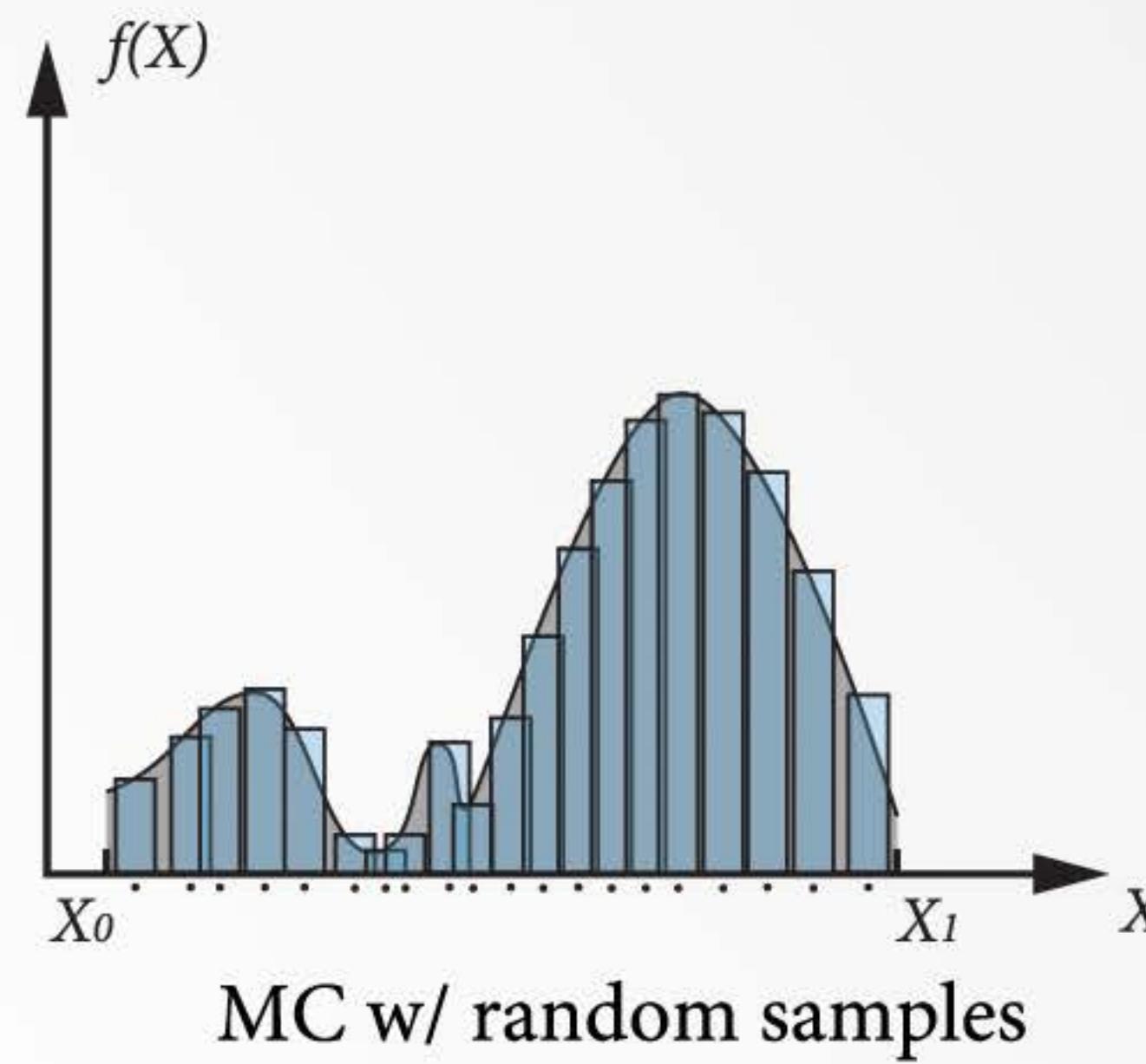
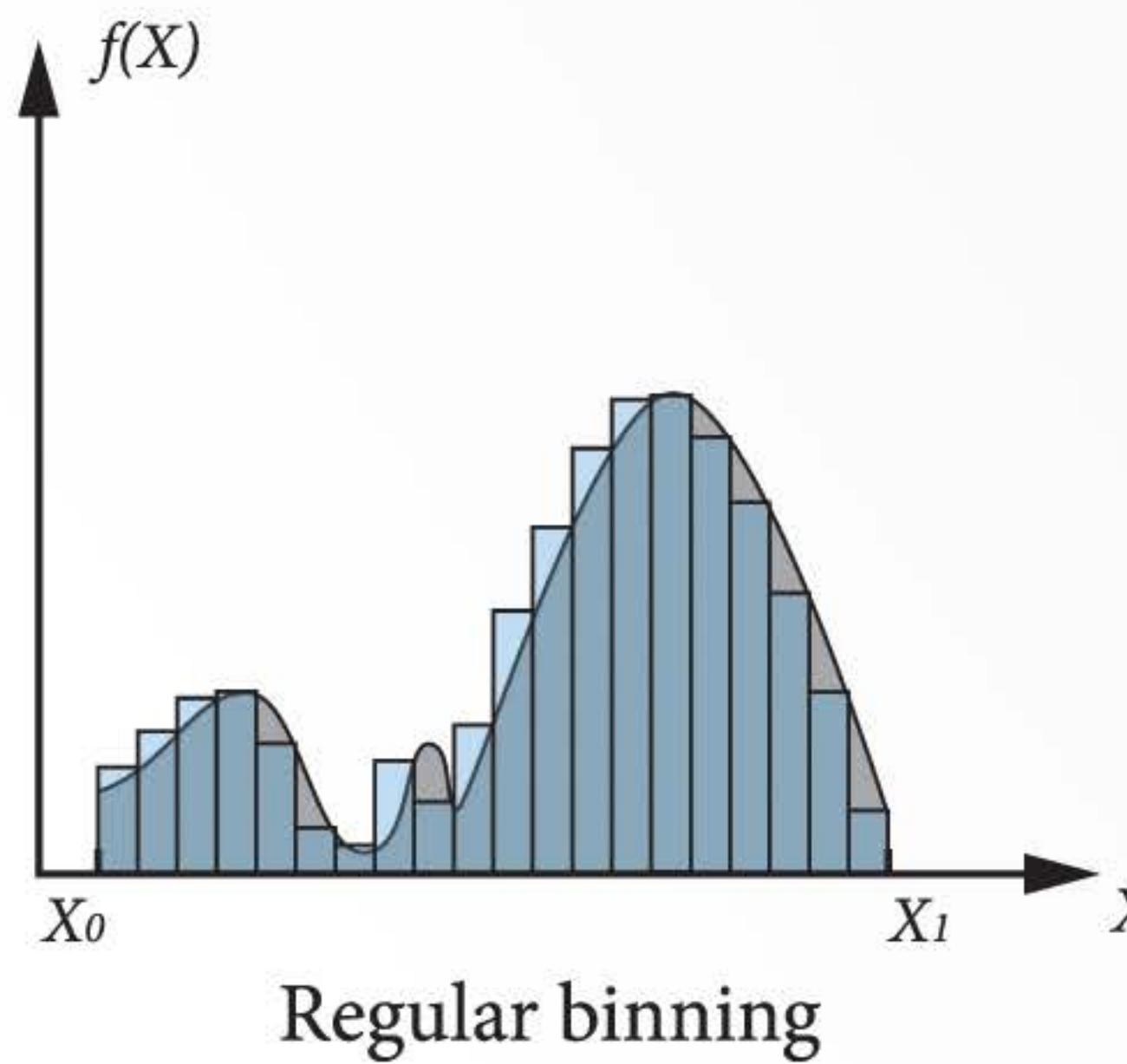
1D Integration with MC



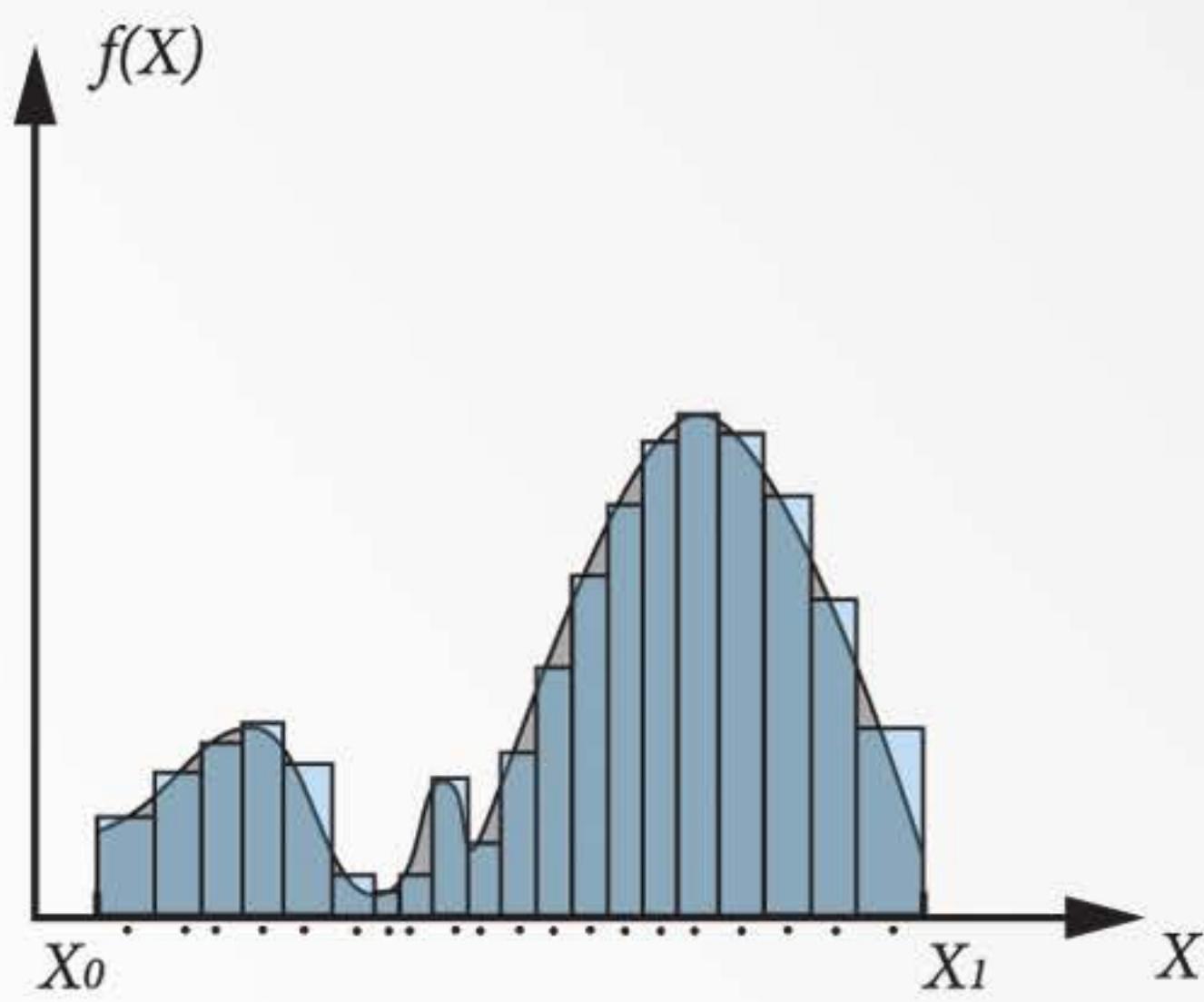
1D Integration with MC



1D Integration with MC



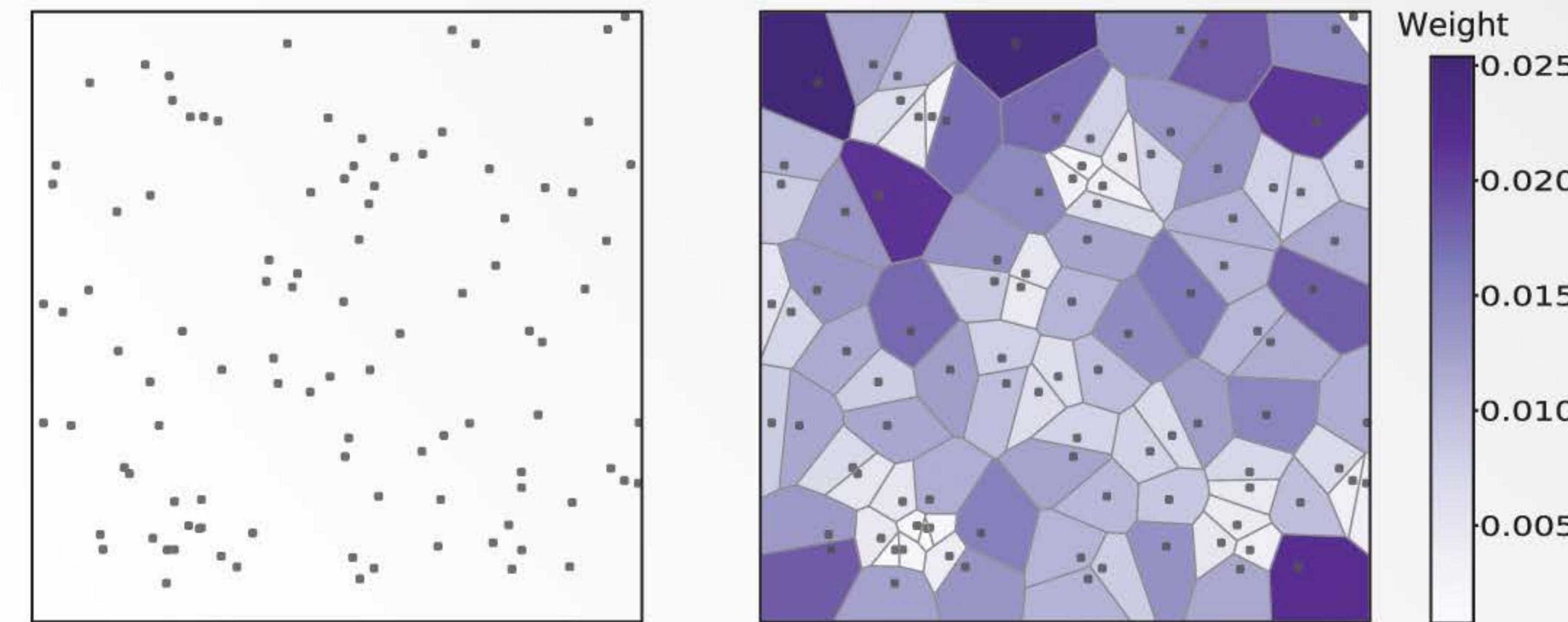
1D Integration with MC



MC w/ reweighted
random samples



1D Integration with MC



1D Integration with MC

$$\hat{I}_C = \sum_{i=1}^N w_C(x_i) f(x_i), \text{ where } w_C(x_i) = \frac{|V_i|}{|\Omega|}$$



1D Integration with MC

$$X = \{x_1, x_2, x_3\}, x_i \in (0, 1), x_1 < x_2 < x_3$$



1D Integration with MC



$$X = \{x_1, x_2, x_3\}, x_i \in (0, 1), x_1 < x_2 < x_3$$



1D Integration with MC

$$E[x_1] = \frac{1}{4}, E[x_2] = \frac{2}{4}, E[x_3] = \frac{3}{4}$$



1D Integration with MC

$$E[w_C(x_1)] = \frac{3}{8}, E[w_C(x_2)] = \frac{2}{8}, E[w_C(x_3)] = \frac{3}{8}$$



1D Integration with MC

$$\hat{I}_C = \sum_{i=1}^N w_C(x_i) f(x_i), \text{ where } w_C(x_i) = \frac{|V_i|}{|\Omega|}$$

BIASED



Contribution

Unbiased solution to 1D uniform reweighting

Start from definition

$$E[\hat{I}] = \lim_{N \rightarrow \infty} \frac{1}{N} \sum_{i=1}^N f(x_i) = \int f(x) dx$$



Contribution

Unbiased solution to 1D uniform reweighting



Contribution

Unbiased solution to 1D uniform reweighting

Start from definition

Prove what we already know



Start from Definition

$$\|\{x\}\| = N$$

$$\mathbb{F}(\{x\}) = \frac{1}{N} \sum_{i=1}^N \frac{f(x_i)}{p(x_i)}$$



Start from Definition

$$E \left[\frac{1}{N} \sum_{i=1}^N \frac{f(x_i)}{p(x_i)} \right] = E [\mathbb{F}(\{x\})]$$



Start from Definition

$$\mathbb{P}(\{x\}) = N! \prod_{i=1}^N p(x_i)$$

$$p(x_i) = 1$$



Start from Definition

$$E[\mathbb{F}(\{x\})] = \int \mathbb{F}(\{x\}) \mathbb{P}(\{x\}) d\{x\} = \int \mathbb{F}(\{x\}) d\{x\}$$



Start from Definition

$$\begin{aligned}\mathbb{E} [\hat{I}_{MC}] &= \int_{(0,1)^N} \mathbb{F}(\{x_i\}) P(\{x_i\}) d\{x_i\} \\&= \int_0^1 \int_0^1 \cdots \int_0^1 \left[\sum_{i=1}^N \frac{1}{N} \frac{f(x_i)}{p(x_i)} \right] N! \prod_{i=1}^N p(x_i) d\{x_i\} \\&= \int_0^1 \int_{x_1}^1 \cdots \int_{x_{N-1}}^1 \left[\sum_{i=1}^N \frac{1}{N} f(x_i) \right] N! d\{x_i\} \\&= N! \int_0^1 \int_{x_1}^1 \cdots \int_{x_{N-1}}^1 \\&\quad \left[\frac{1}{N} f(x_1) + \frac{1}{N} f(x_2) + \cdots + \frac{1}{N} f(x_N) \right] dx_N dx_{N-1} \cdots dx_1\end{aligned}$$



Start from Definition

$$\int_0^1 \int_{x_1}^1 \cdots \int_{x_{N-1}}^1 dx_N dx_{N-1} \cdots dx_1 = \int_0^1 \int_0^{x_N} \cdots \int_0^{x_2} dx_1 dx_2 \cdots dx_N$$



Start from Definition

$$\int_0^{x_{i+1}} \int_0^{x_i} \cdots \int_0^{x_2} dx_1 dx_2 \cdots dx_i = \frac{x_{i+1}^i}{i!},$$

$$\int_{x_{i-1}}^1 \int_{x_i}^1 \cdots \int_{x_{N-1}}^1 dx_N dx_{N-1} \cdots dx_i = \frac{(1-x_{i-1})^{N-i+1}}{(N-i+1)!}.$$



Start from Definition

$$\begin{aligned}\mathbb{E} [\hat{I}_{MC}] &= N! \int_0^1 \int_{x_1}^1 \cdots \int_{x_{N-1}}^1 \\ &\quad \left[\frac{1}{N} f(x_1) + \frac{1}{N} f(x_2) + \cdots + \frac{1}{N} f(x_N) \right] dx_N dx_{N-1} \cdots dx_1 \\ &= N! \cdot \frac{1}{N} \left[\int_0^1 f(x_1) \int_{x_1}^1 \cdots \int_{x_{N-1}}^1 dx_N \cdots dx_2 dx_1 + \cdots \right. \\ &\quad + \int_0^1 \cdots \int_{x_{i-1}}^1 f(x_i) \cdots \int_{x_{N-1}}^1 dx_N dx_{N-1} \cdots dx_1 + \cdots \\ &\quad \left. + \int_0^1 \int_{x_1}^1 \cdots \int_{x_{N-1}}^1 f(x_N) dx_N dx_{N-1} \cdots dx_1 \right]\end{aligned}$$



Start from Definition

$$\begin{aligned} &= N! \cdot \frac{1}{N} \left[\int_0^1 \frac{(1-x_1)^{N-1}}{(N-1)!} f(x_1) dx_1 + \dots \right. \\ &\quad + \int_{x_{i-1}}^1 \frac{x_i^{i-1}}{(i-1)!} \frac{(1-x_i)^{N-i}}{(N-i)!} f(x_i) dx_i + \dots \\ &\quad \left. + \int_{x_{N-1}}^1 \frac{x_N^{N-1}}{(N-1)!} f(x_N) dx_N \right] \end{aligned}$$



Start from Definition

$$\begin{aligned} &= N! \cdot \frac{1}{N} \left[\int_0^1 \frac{(1-x)^{N-1}}{(N-1)!} f(x) dx + \dots + \right. \\ &\quad \int_0^1 \frac{x^{i-1}}{(i-1)!} \frac{(1-x)^{N-i}}{(N-i)!} f(x) dx + \dots \\ &\quad \left. + \int_0^1 \frac{x^{N-1}}{(N-1)!} f(x) dx \right] \end{aligned}$$



Start from Definition

$$\begin{aligned}&= N! \cdot \frac{1}{N} \int_0^1 \sum_{i=1}^N \frac{x^{i-1}}{(i-1)!} \frac{(1-x)^{N-i}}{(N-i)!} f(x) dx \\&= \int_0^1 \sum_{i=1}^N \frac{(N-1)!}{(i-1)!(N-i)!} x^{i-1} (1-x)^{N-i} f(x) dx\end{aligned}$$



Start from Definition

$$= \int_0^1 \cdot [x + (1 - x)]^{N-1} \cdot f(x) dx = \int_0^1 f(x) dx.$$



Integrating the Consistent Reweighting Estimator

Repeating the same process



Integrating the Consistent Reweighting Estimator

$$\begin{aligned}\mathbb{E} [\hat{I}_C] = & N! \int_0^1 \int_{x_1}^1 \cdots \int_{x_{N-1}}^1 \\ & \left[\frac{x_1 + x_2}{2} f(x_1) + \sum_{i=2}^{N-1} \frac{x_{i+1} - x_{i-1}}{2} f(x_i) + \right. \\ & \left. \left(1 - \frac{x_{N-1} + x_N}{2} \right) f(x_N) \right] dx_N dx_{N-1} \cdots dx_1\end{aligned}$$



Integrating the Consistent Reweighting Estimator

$$\begin{aligned} &= N! \cdot \int_0^1 \left\{ \frac{1}{2} \cdot \frac{x \cdot (1-x)^{N-1}}{(N-1)!} + \frac{1}{2} \cdot \frac{(1-x)^{N-1} [(N-1) \cdot x + 1]}{N!} \right. \\ &\quad + \sum_{i=2}^{N-1} \left[\frac{1}{2} \cdot \frac{(1-x)^{N-i} [(N-i) \cdot x + 1] \cdot x^{i-1}}{(N-i+1)!(i-1)!} - \frac{1}{2} \cdot \frac{(1-x)^{N-i} \cdot x^i}{i(N-i)!(i-2)!} \right] \\ &\quad \left. + \left[\frac{x^{N-1}}{(N-1)!} - \frac{1}{2} \cdot \frac{x^N}{N(N-2)!} - \frac{1}{2} \cdot \frac{x^N}{(N-1)!} \right] \right\} \cdot f(x) dx \end{aligned}$$

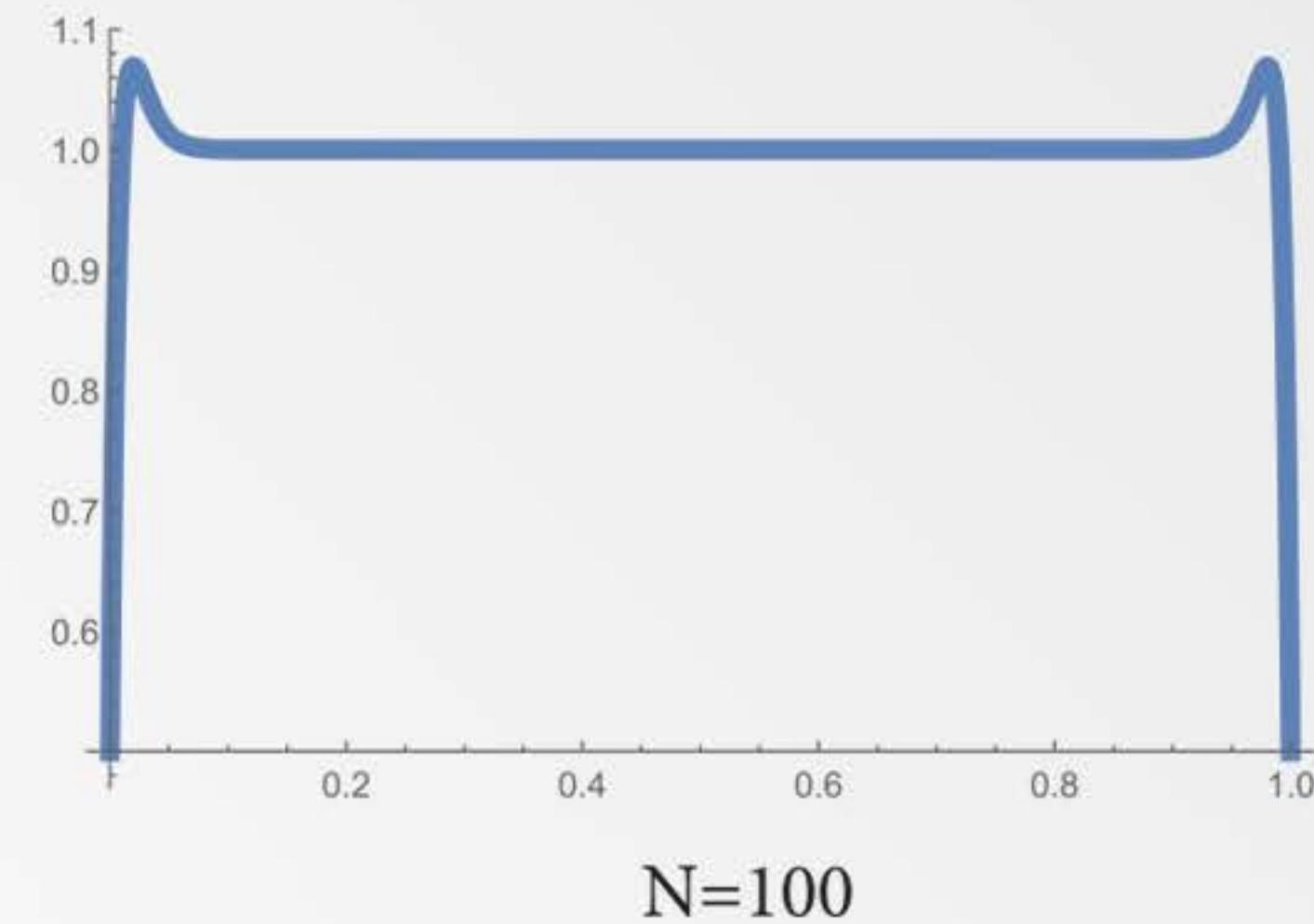
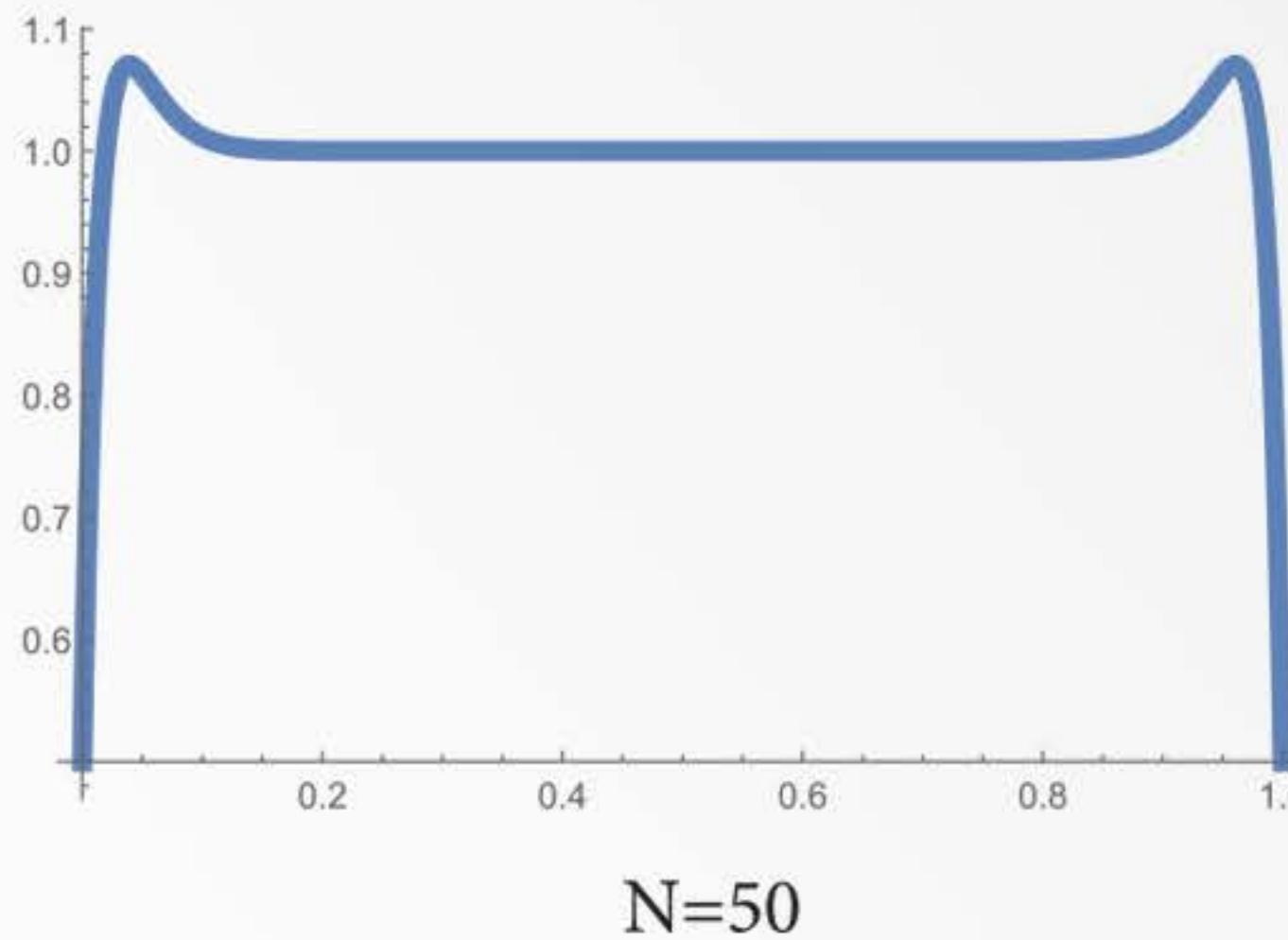
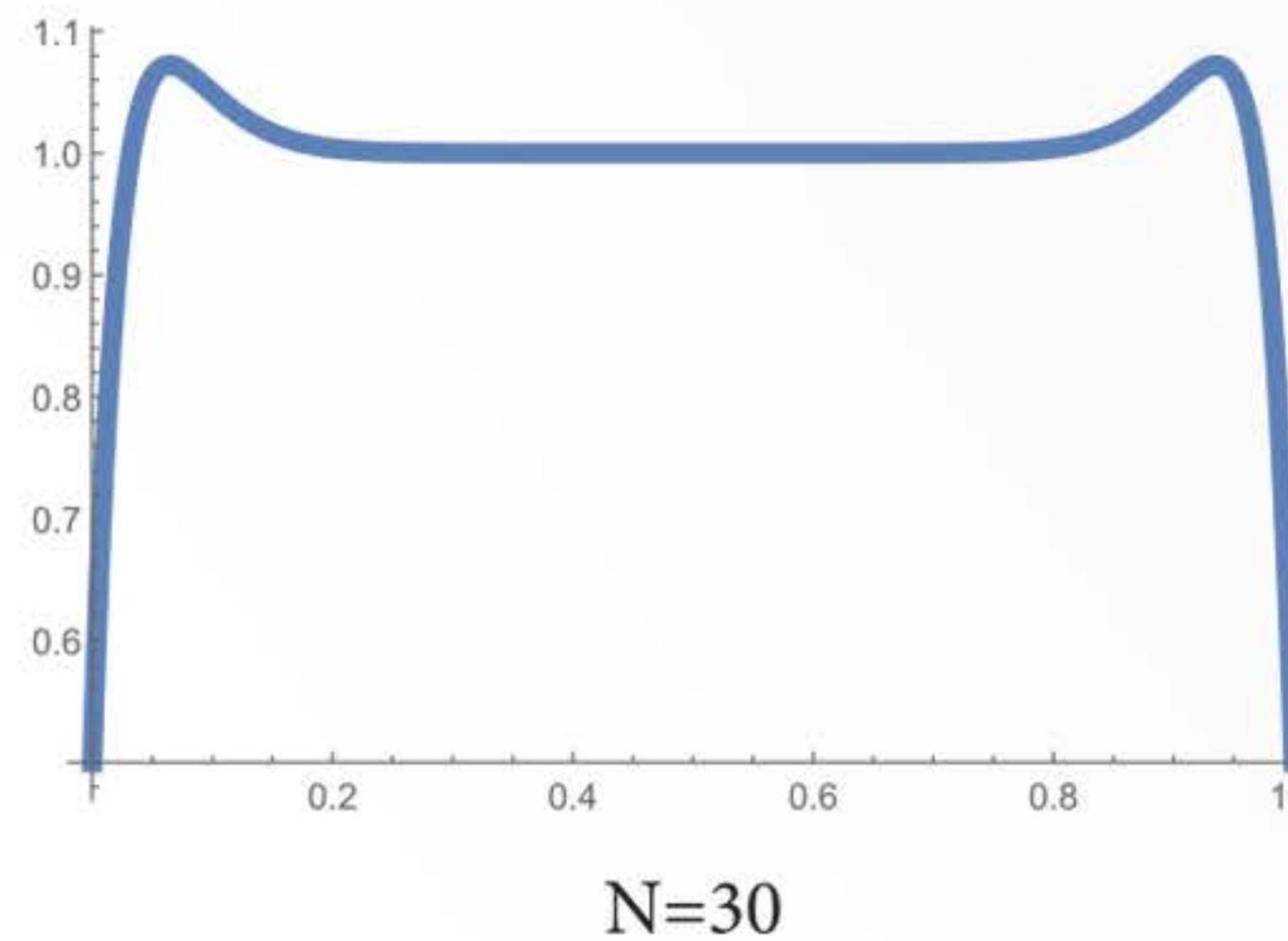


Integrating the Consistent Reweighting Estimator

$$= \int_0^1 \frac{(N - Nx - x)x^{N-1} + (Nx + x - 1)(1 - x)^{N-1} + 2}{2} \cdot f(x) dx$$



Integrating the Consistent Reweighting Estimator



Integrating the Consistent Reweighting Estimator

$$g(x) = \frac{(N - Nx - x)x^{N-1} + (Nx + x - 1)(1 - x)^{N-1} + 2}{2}$$



Integrating the Consistent Reweighting Estimator

$$E[\mathbb{F}(\{x\})] = \int g(x)f(x)dx$$



Deriving the Unbiased Reweighting Estimator

$$\begin{aligned}\mathbb{E} [\hat{I}_C^F] &= \int_0^1 g(x) \cdot F(x) dx = \int_0^1 g(x) \cdot \frac{f(x)}{g(x)} dx \\ &= \int_0^1 f(x) dx = \mathbb{E} [\hat{I}].\end{aligned}$$



Deriving the Unbiased Reweighting Estimator

$$\hat{I}_{GR} = \sum_{i=1}^N w_{GR}(x_i) f(x_i) = \sum_{i=1}^N \frac{|V_i|}{|\Omega|} \frac{1}{g(x_i)} f(x_i)$$



Numerical Performance

1D Unbiased & 2D Consistent

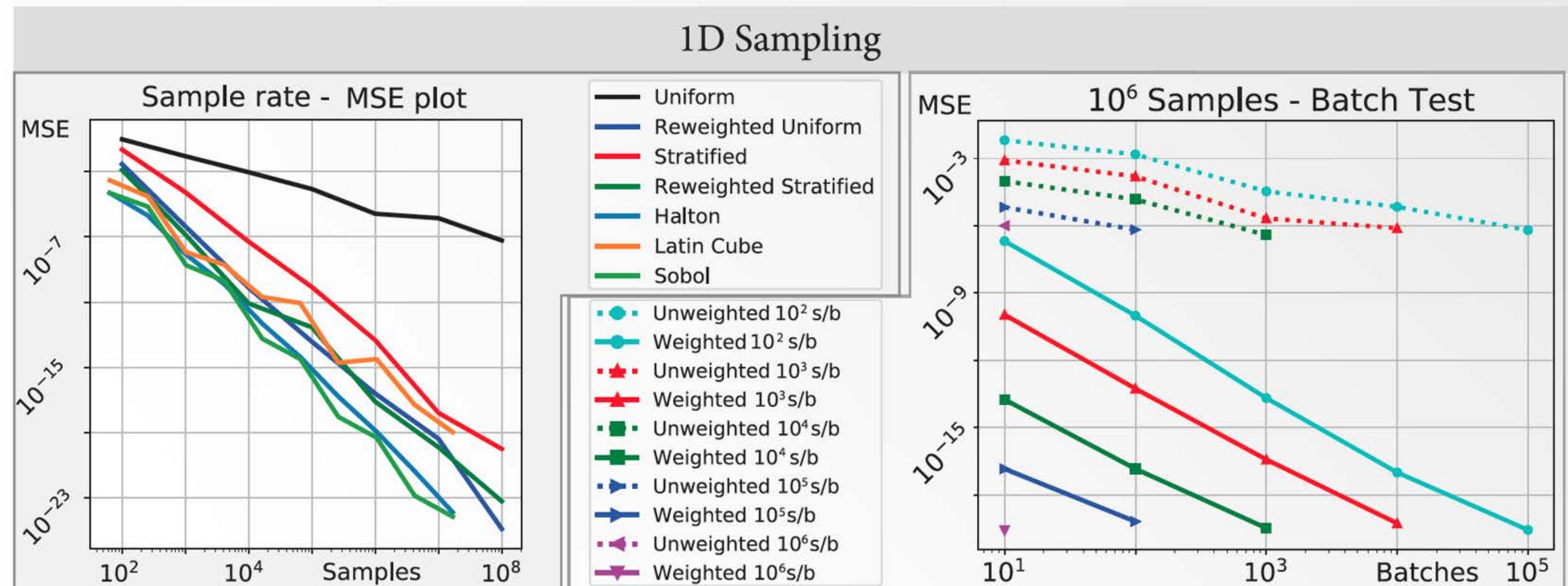


Numerical Performance

$$f(x) = 10 \times \begin{cases} \sqrt{-x^2 + 0.5x} & x \leq 0.25 \\ -\sqrt{-x^2 + x - 0.1875} + 0.25 & 0.25 < x \leq 0.5 \\ 20 \times (x - 0.5) & 0.5 < x \leq 0.55 \\ 1.0 & 0.55 < x \leq 0.65 \\ -20 \times (x - 0.7) & 0.65 < x \leq 0.7 \\ 0.1 \times \sin(10\pi \cdot (x - 0.7)) & 0.7 < x \leq 0.8 \\ 0.25 \times \sin(10\pi \cdot (x - 0.8)) & 0.8 < x \leq 0.9 \\ 0.5 \times \sin(10\pi \cdot (x - 0.9)) & 0.9 < x \end{cases}$$

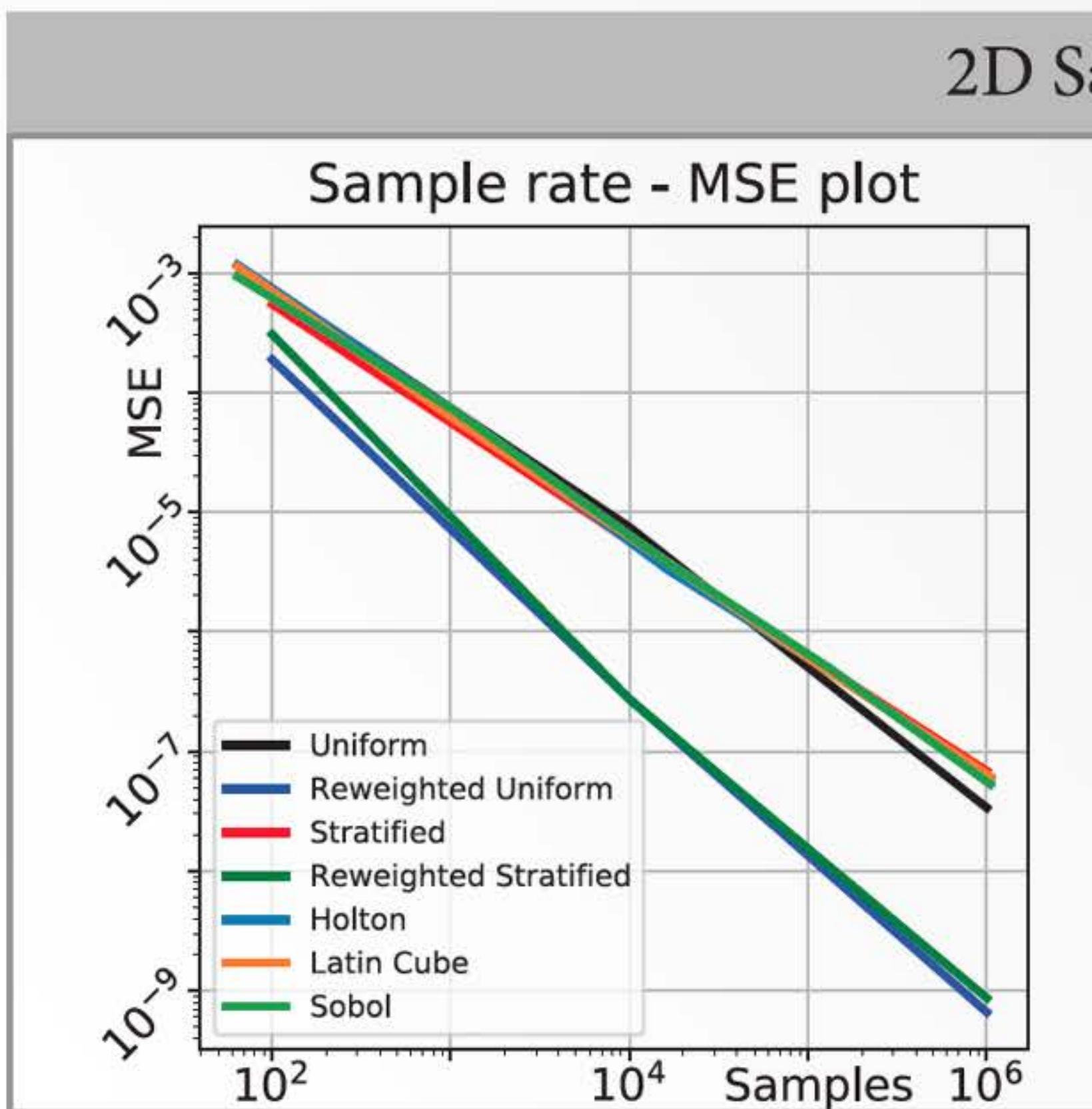


Numerical Performance



Numerical Performance

2D Sampling



Numerical Performance

Unbiased solution for uniform samples

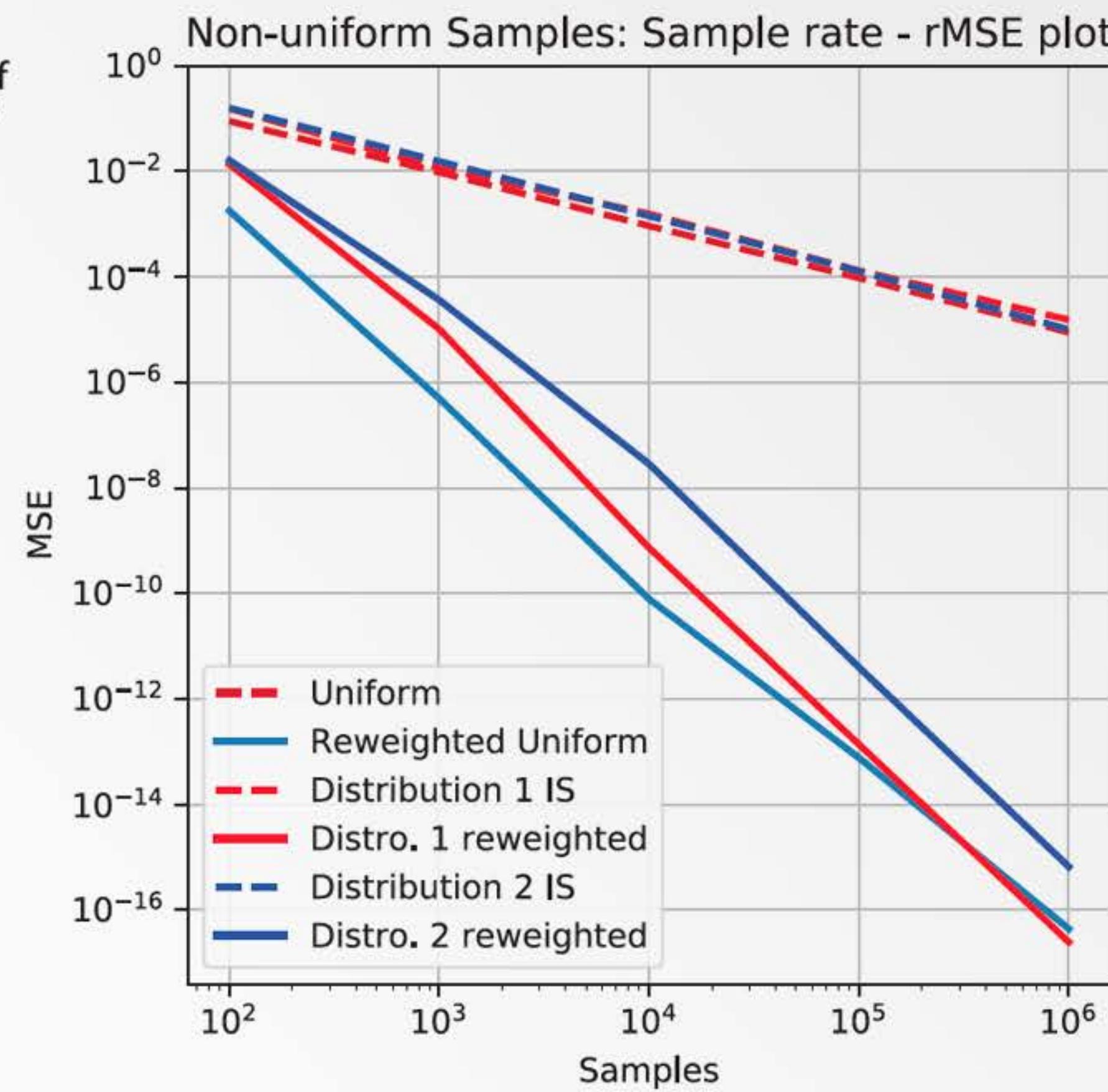
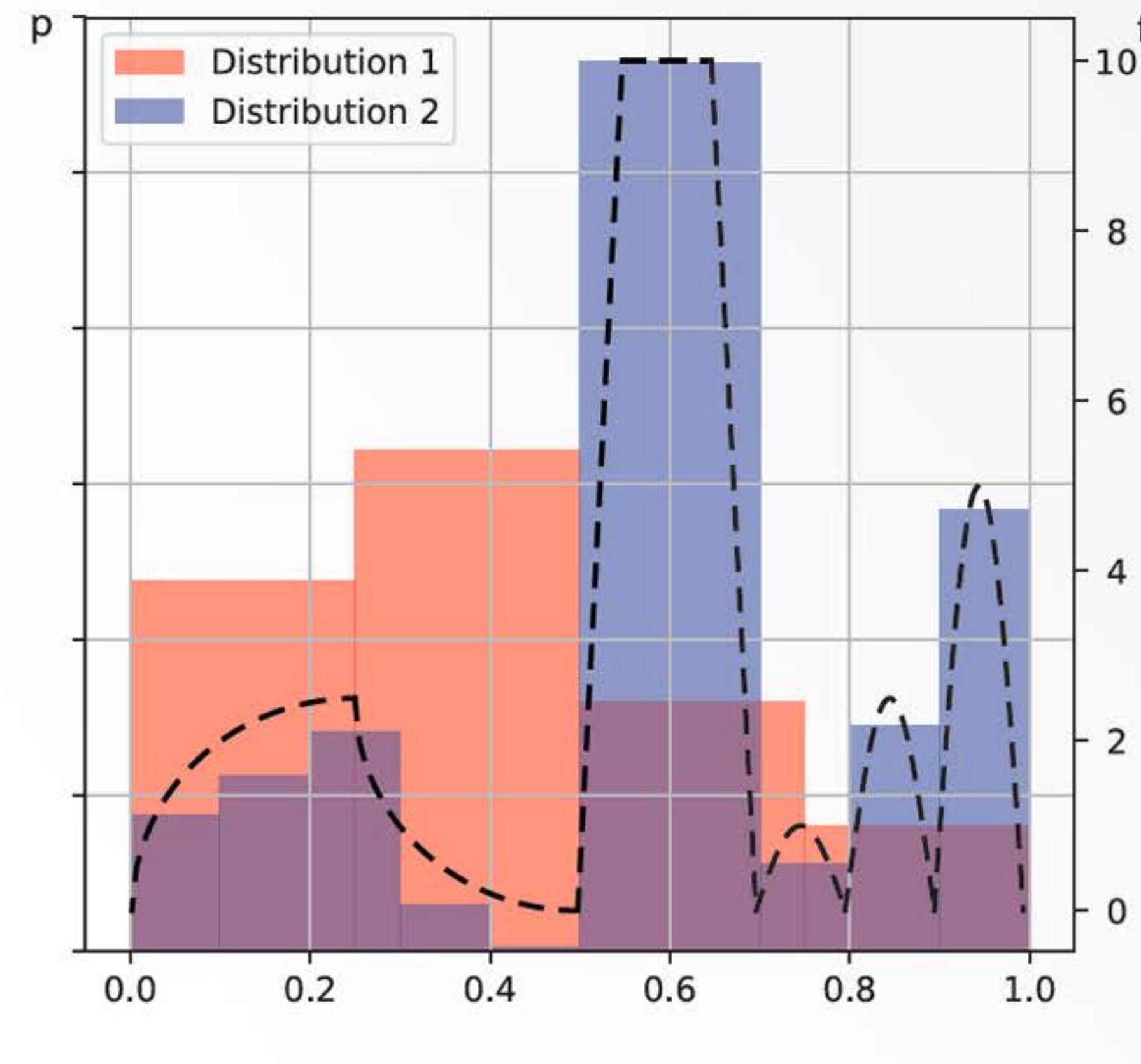
Unbiased solution for piece-wise uniform samples

Commonly used in computer graphics

Essentially a collection of uniform sample sets



Numerical Performance



Applying to Rendering

Monte Carlo rendering problems

1D temporal sampling

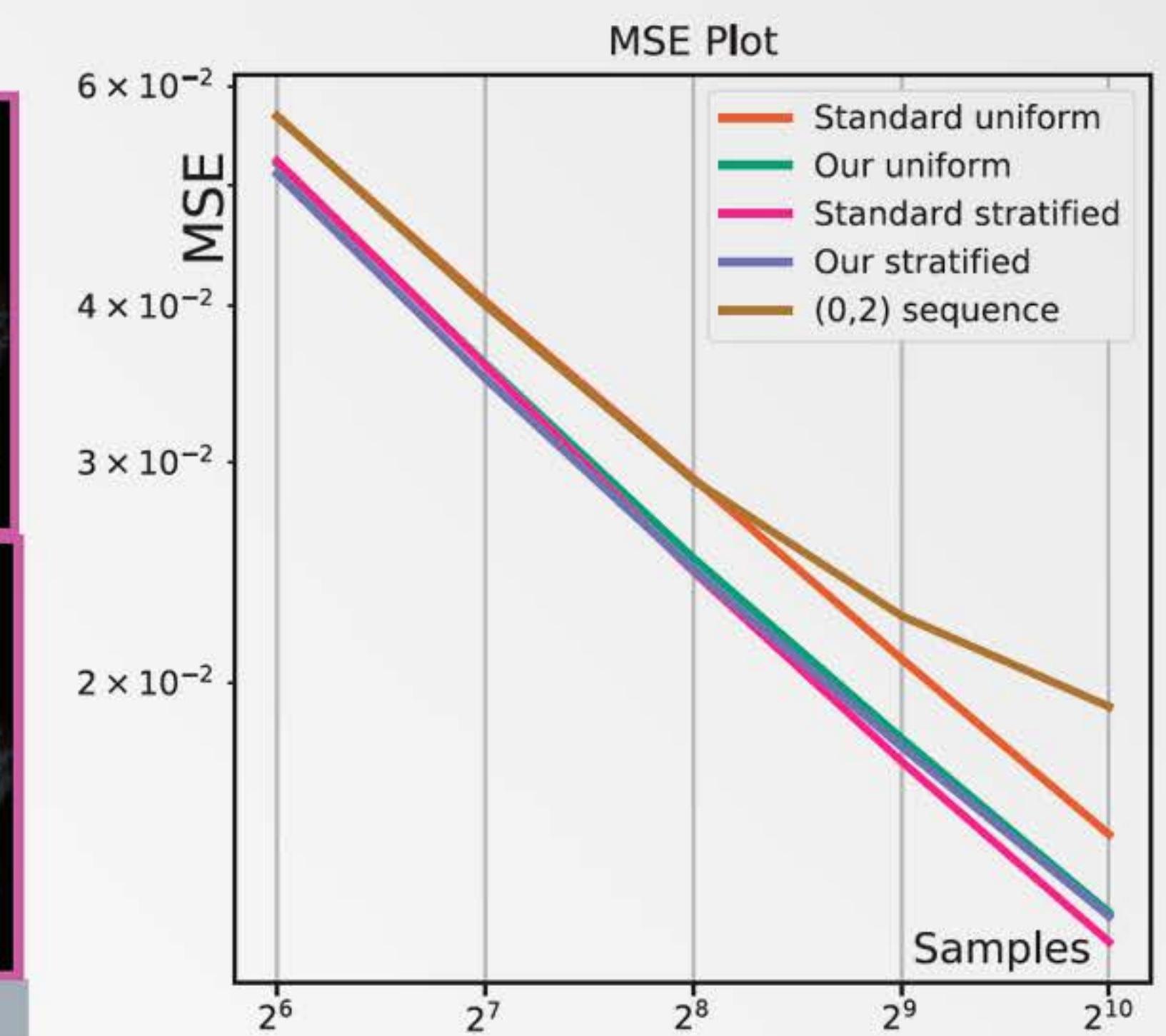
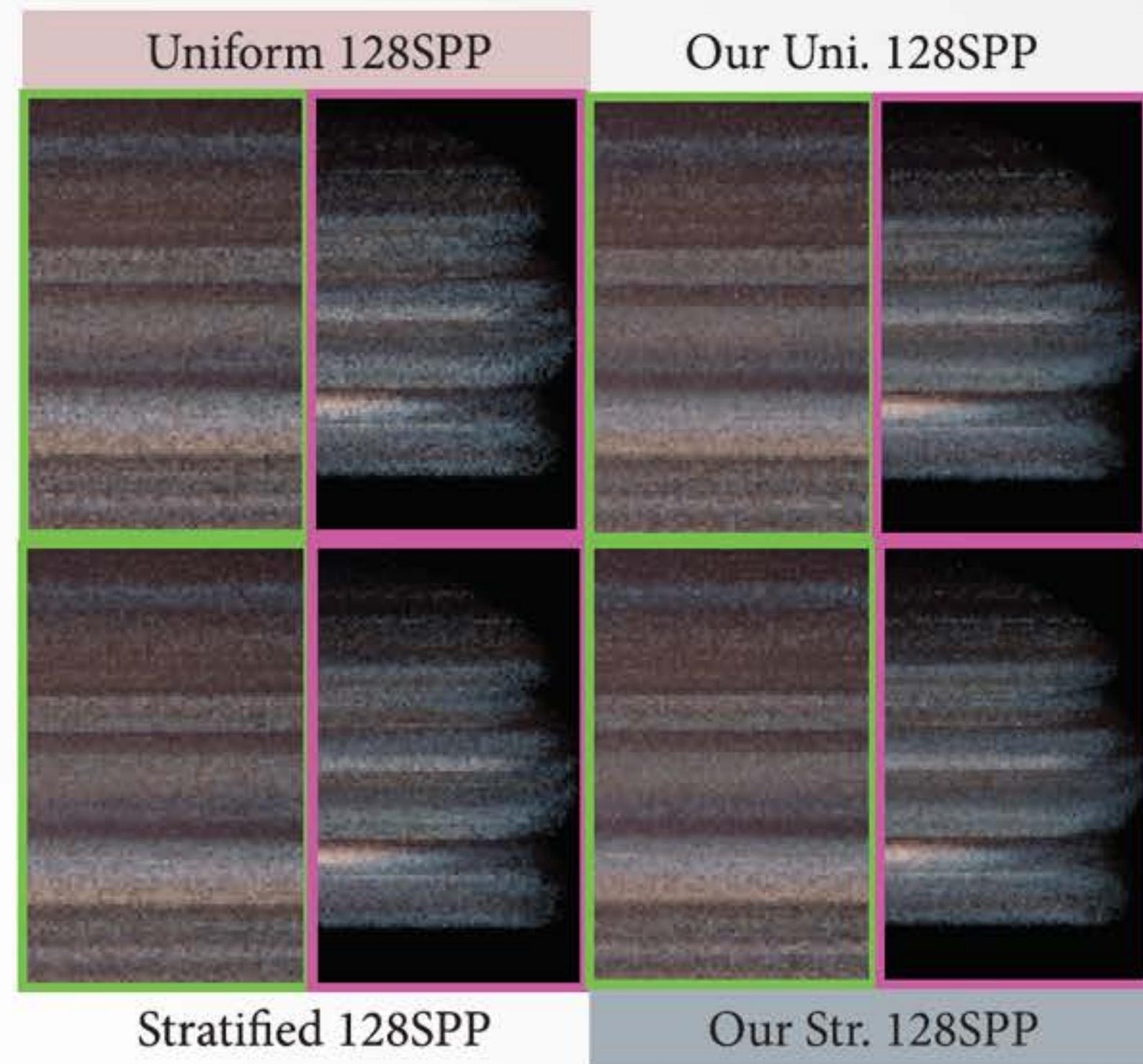
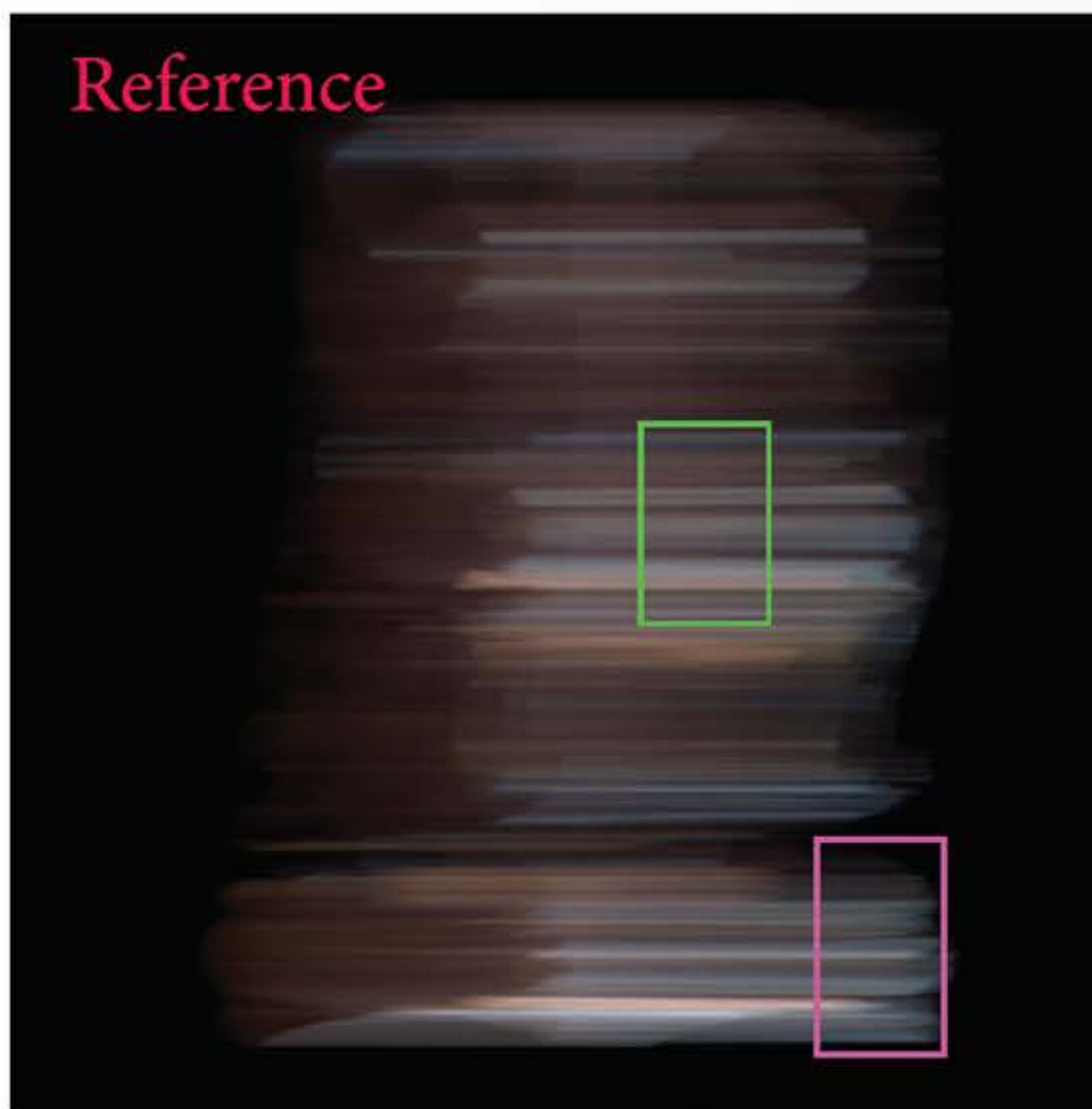
1D spectral sampling

2D lens sampling

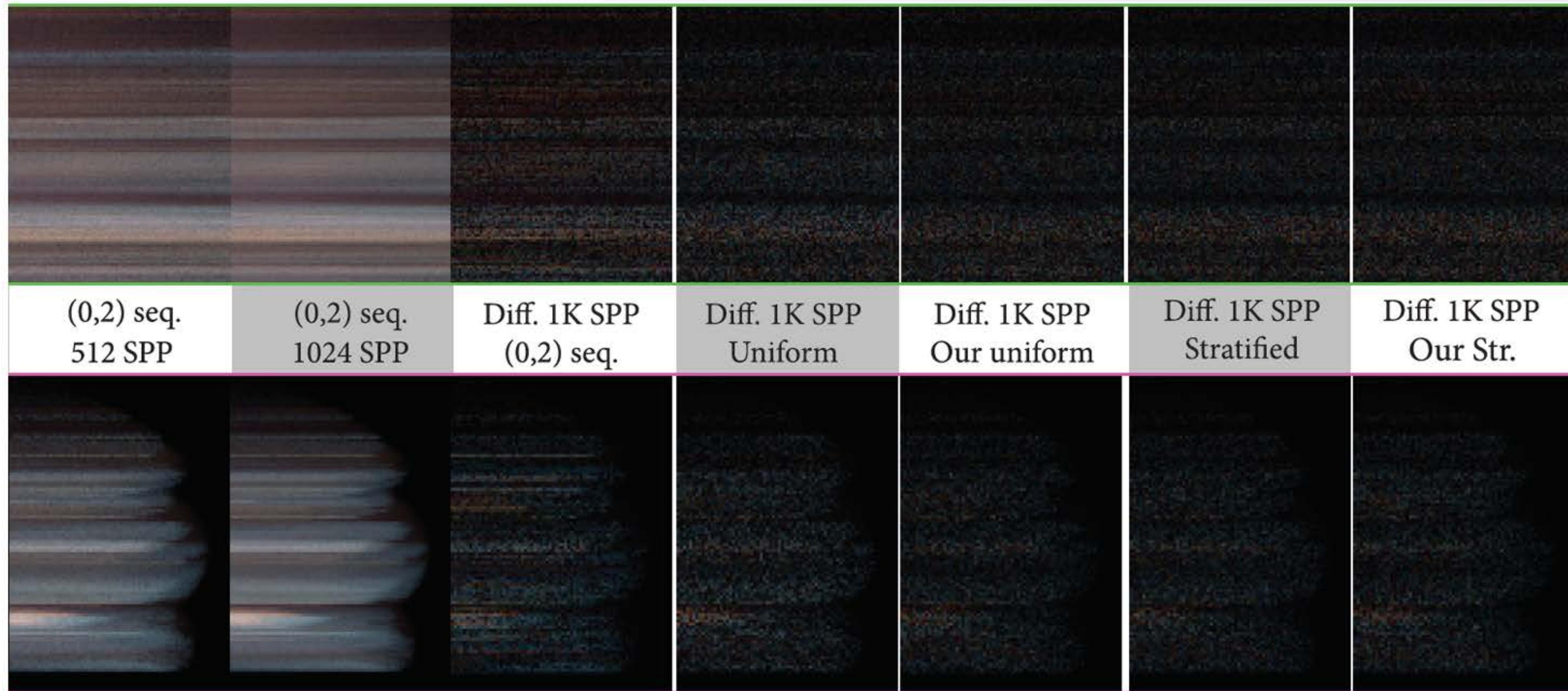
2D direct illumination sampling



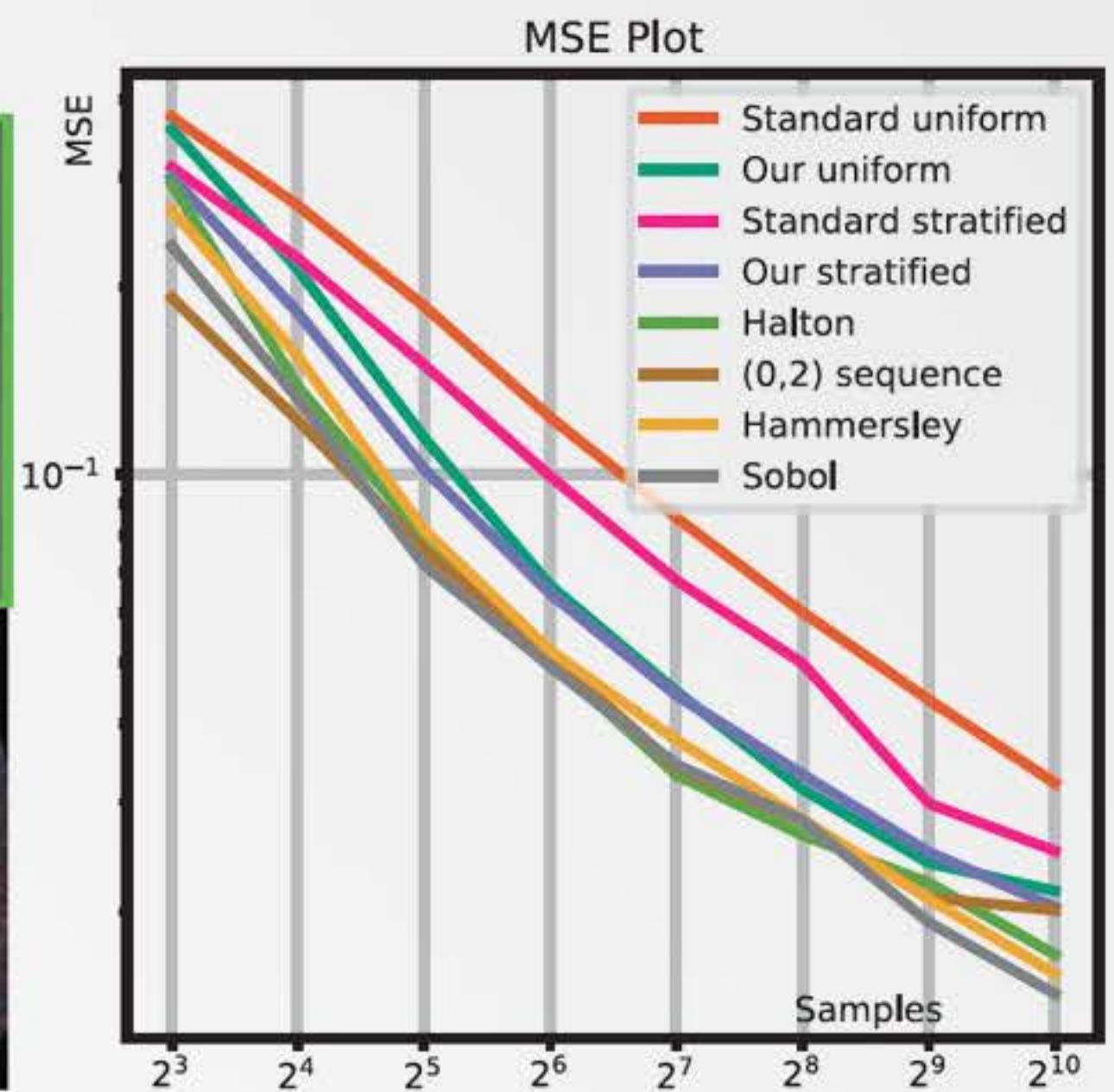
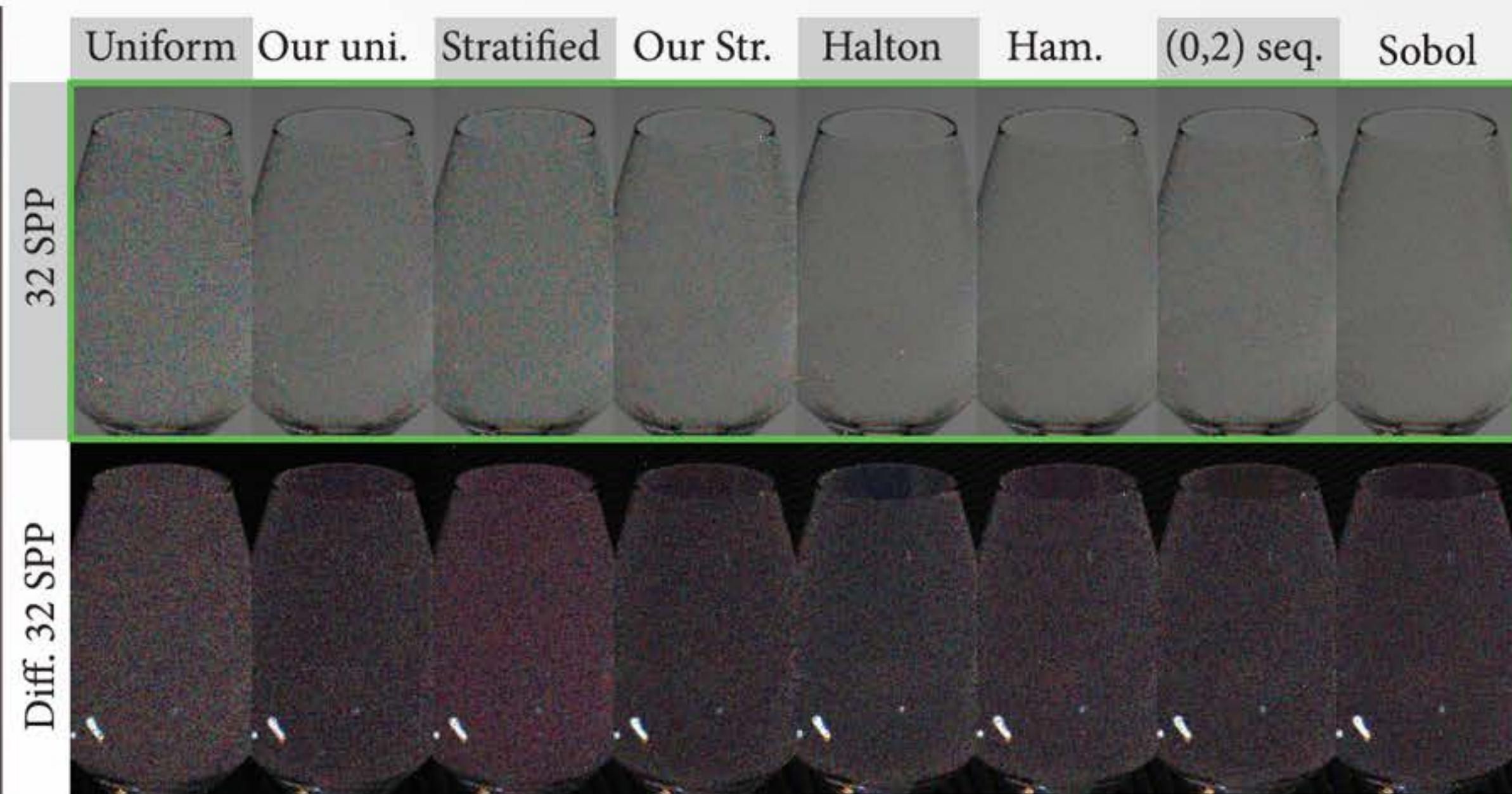
Results



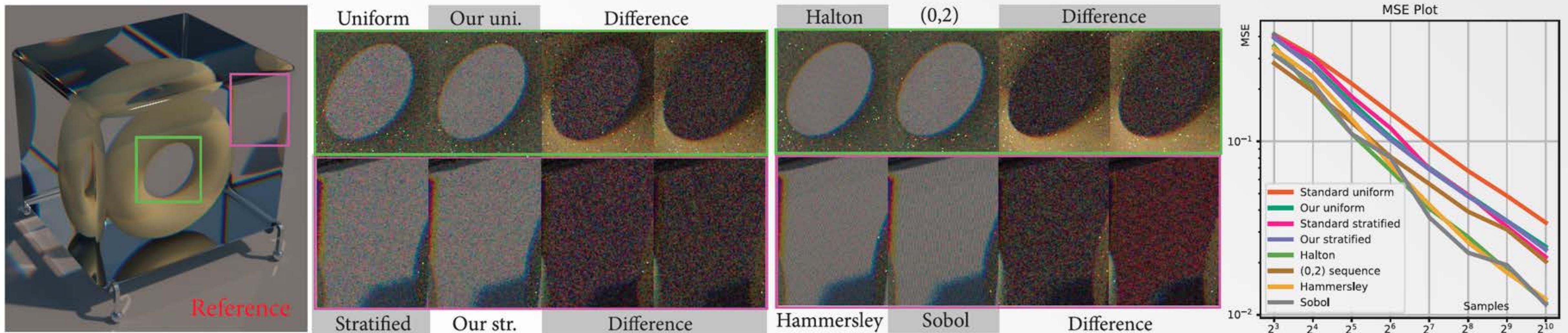
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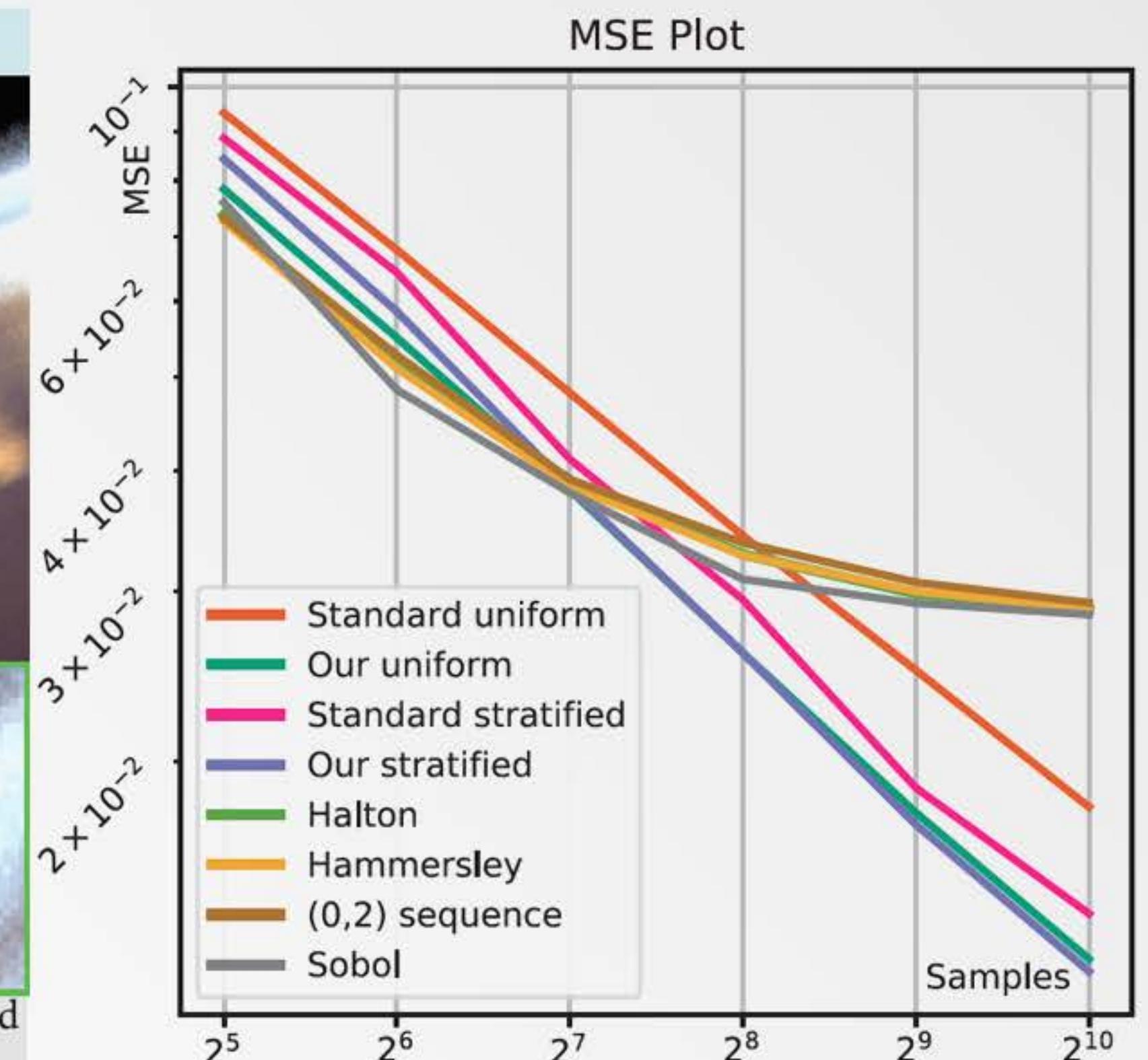
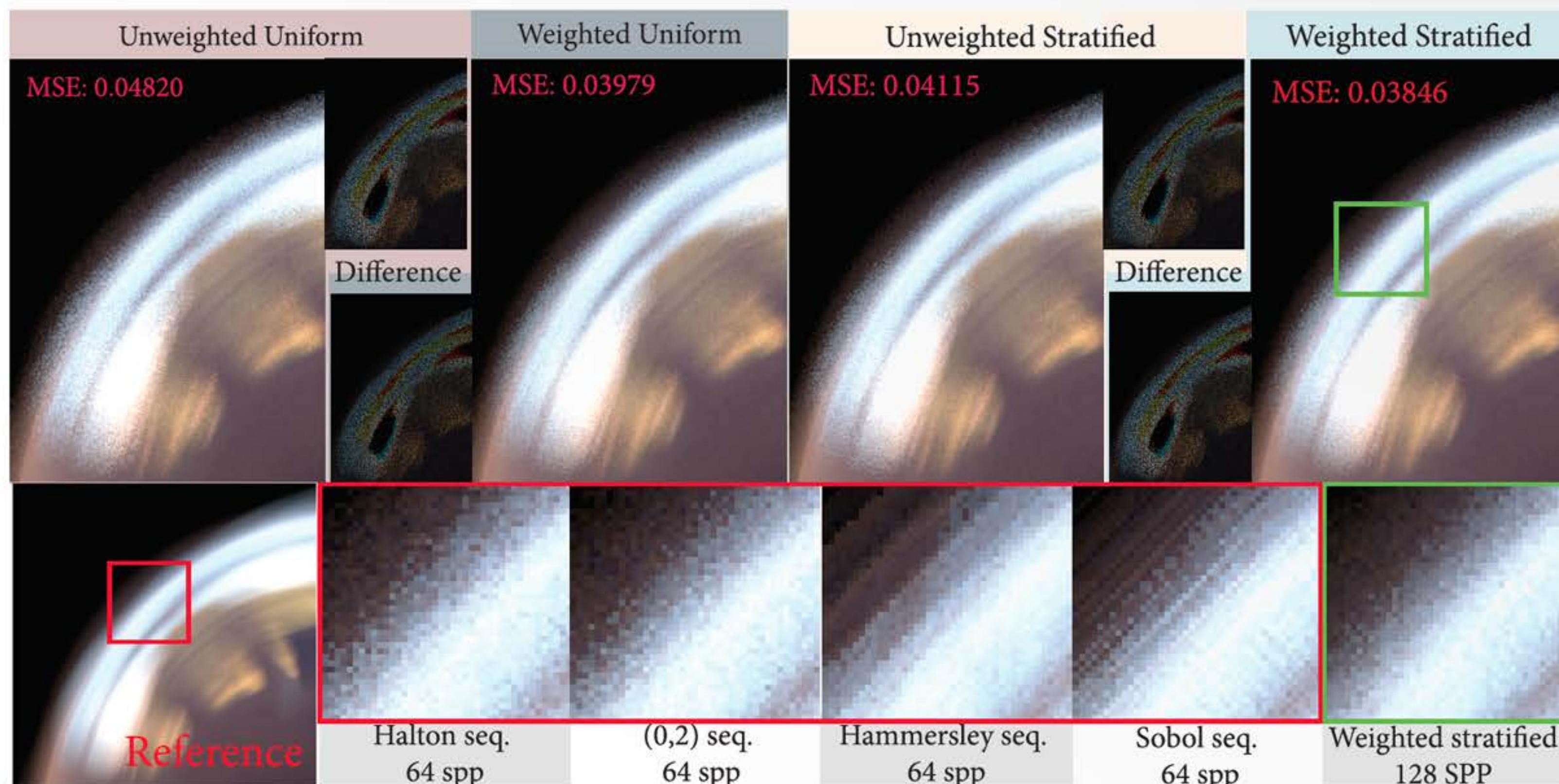
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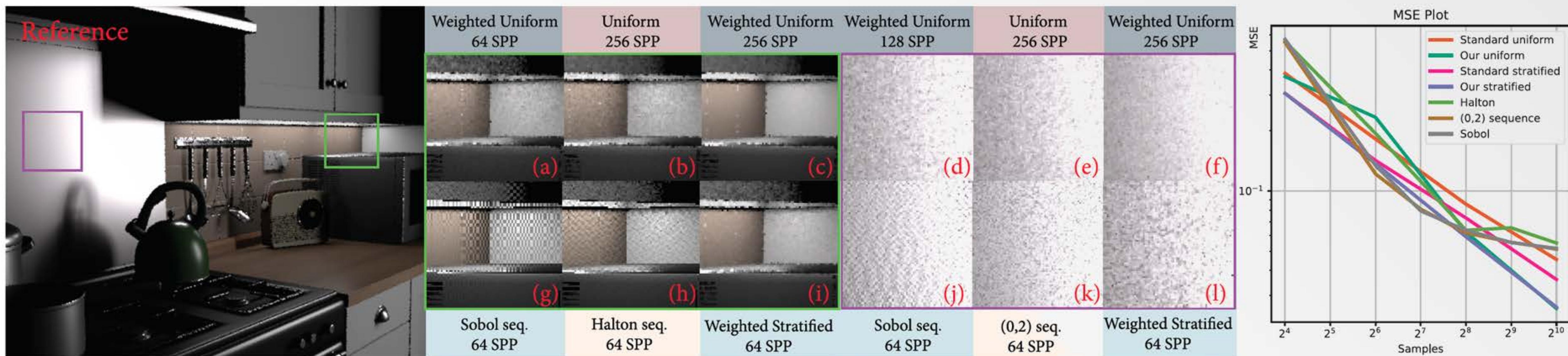
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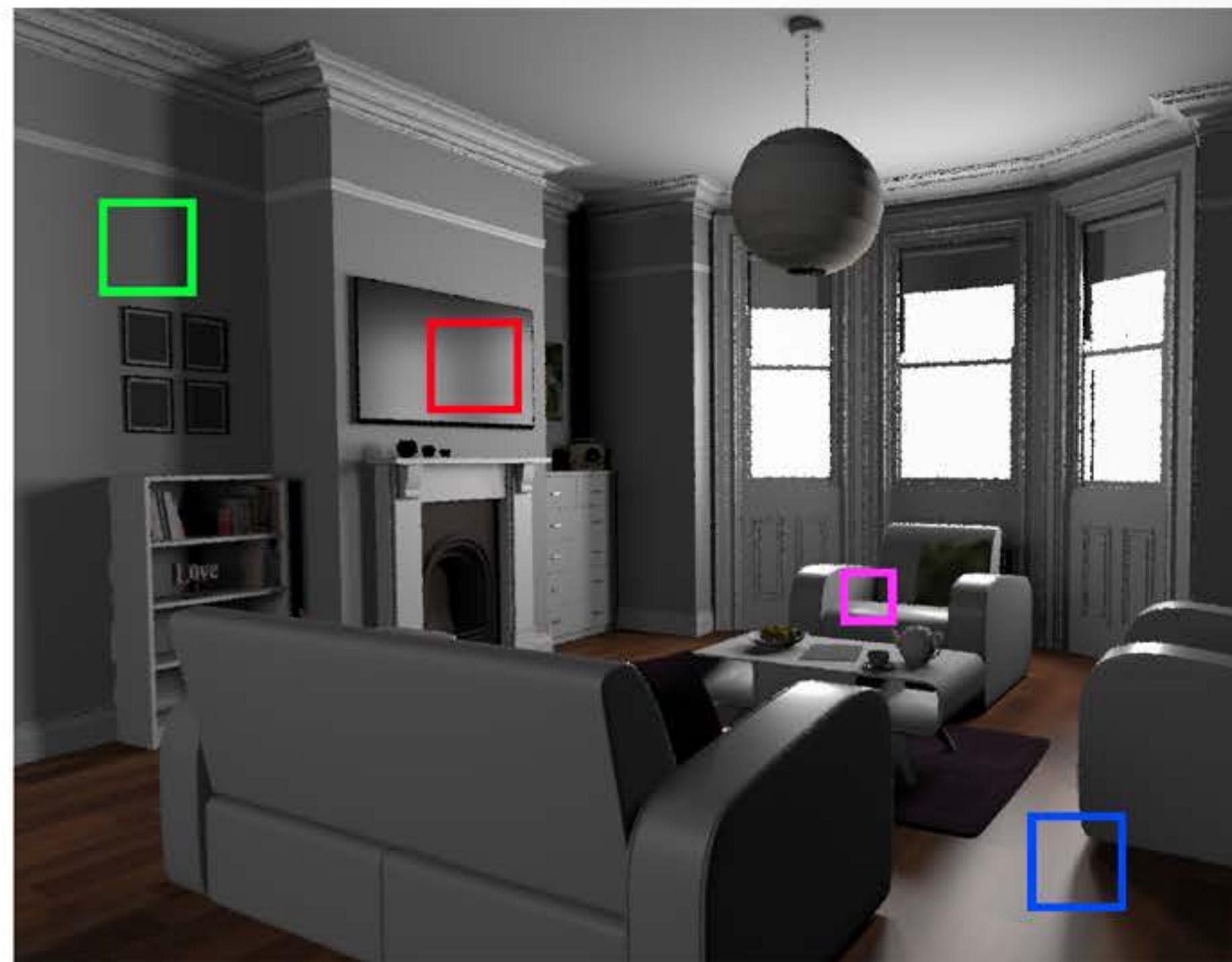
Results



Results



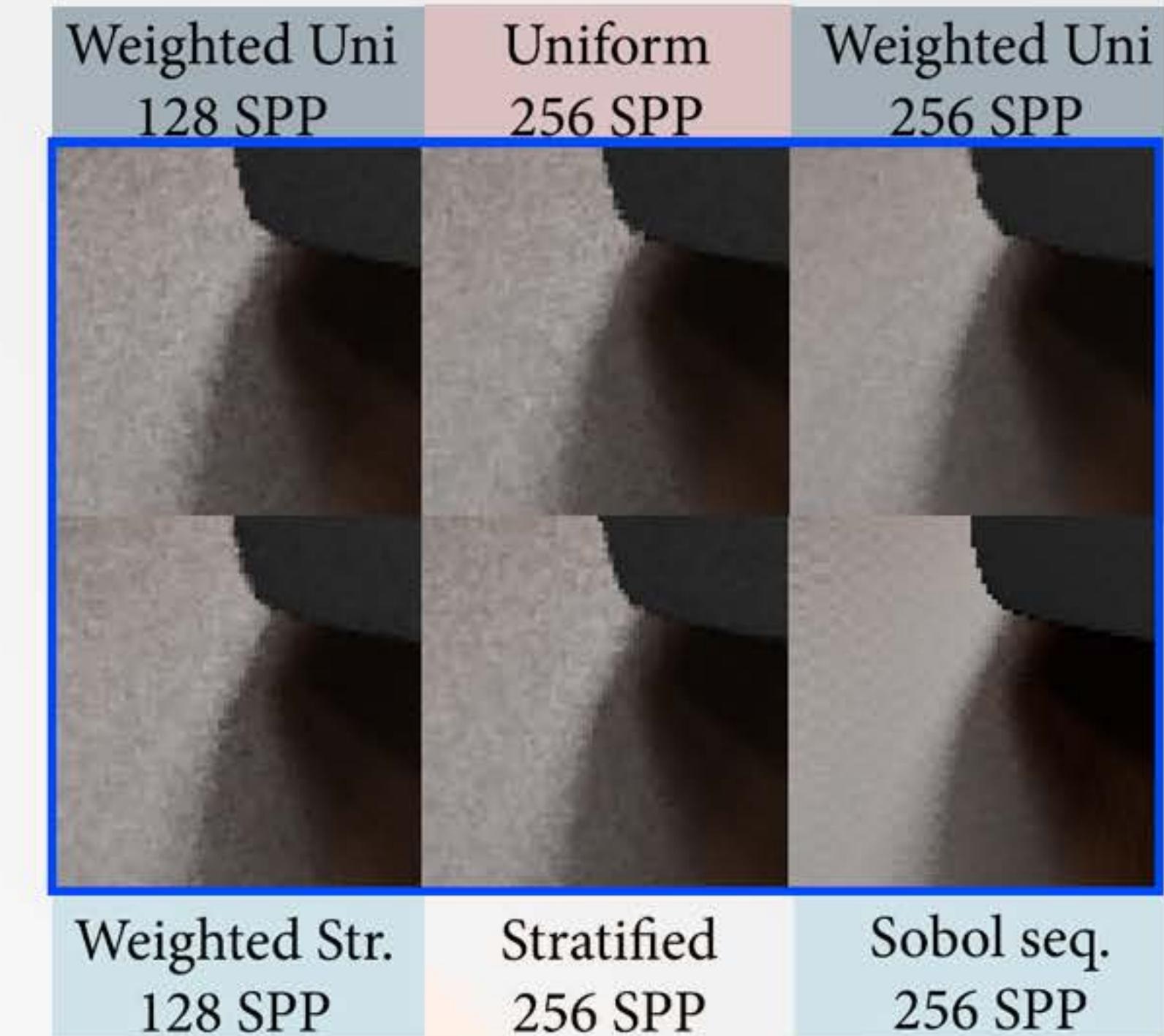
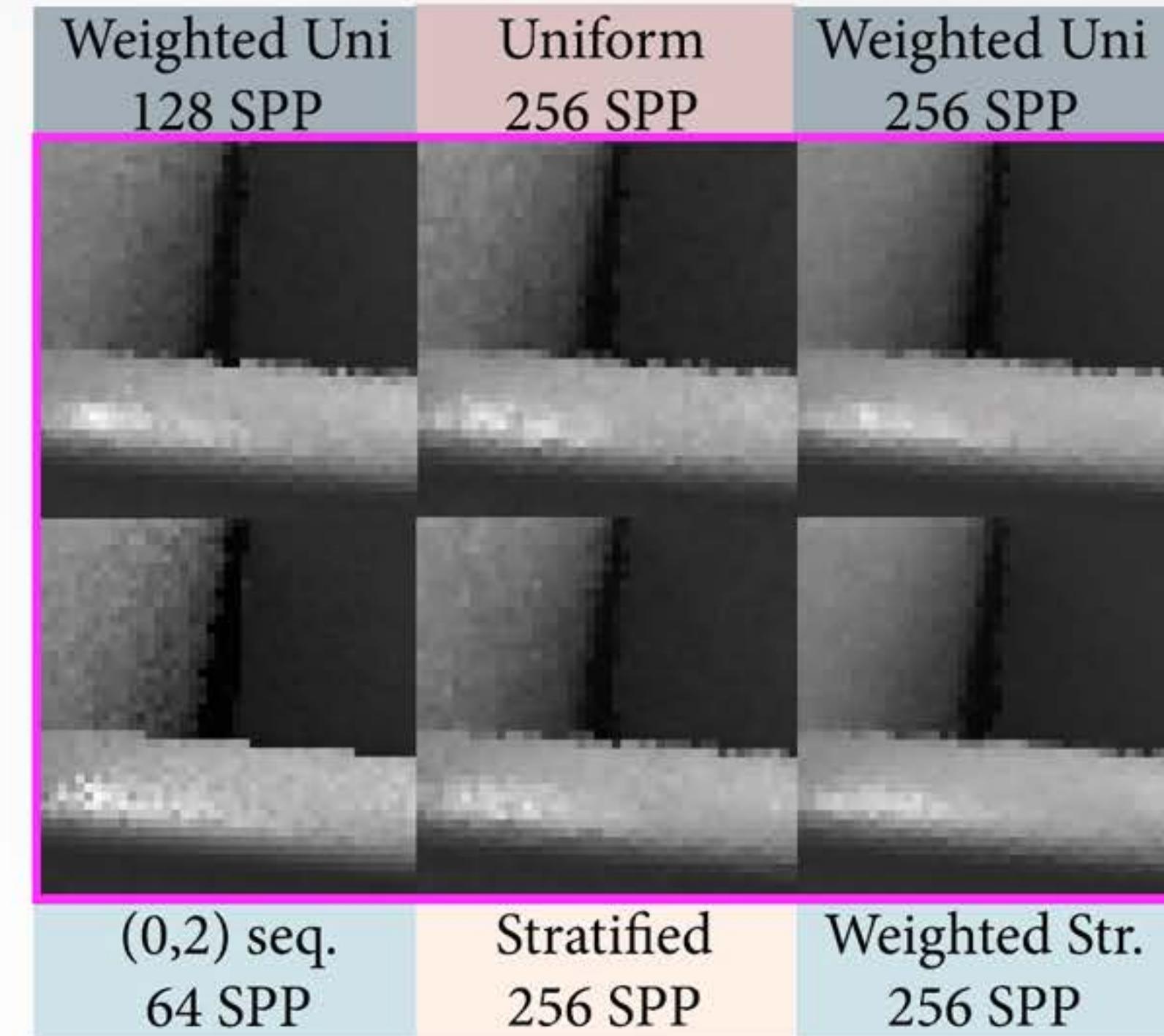
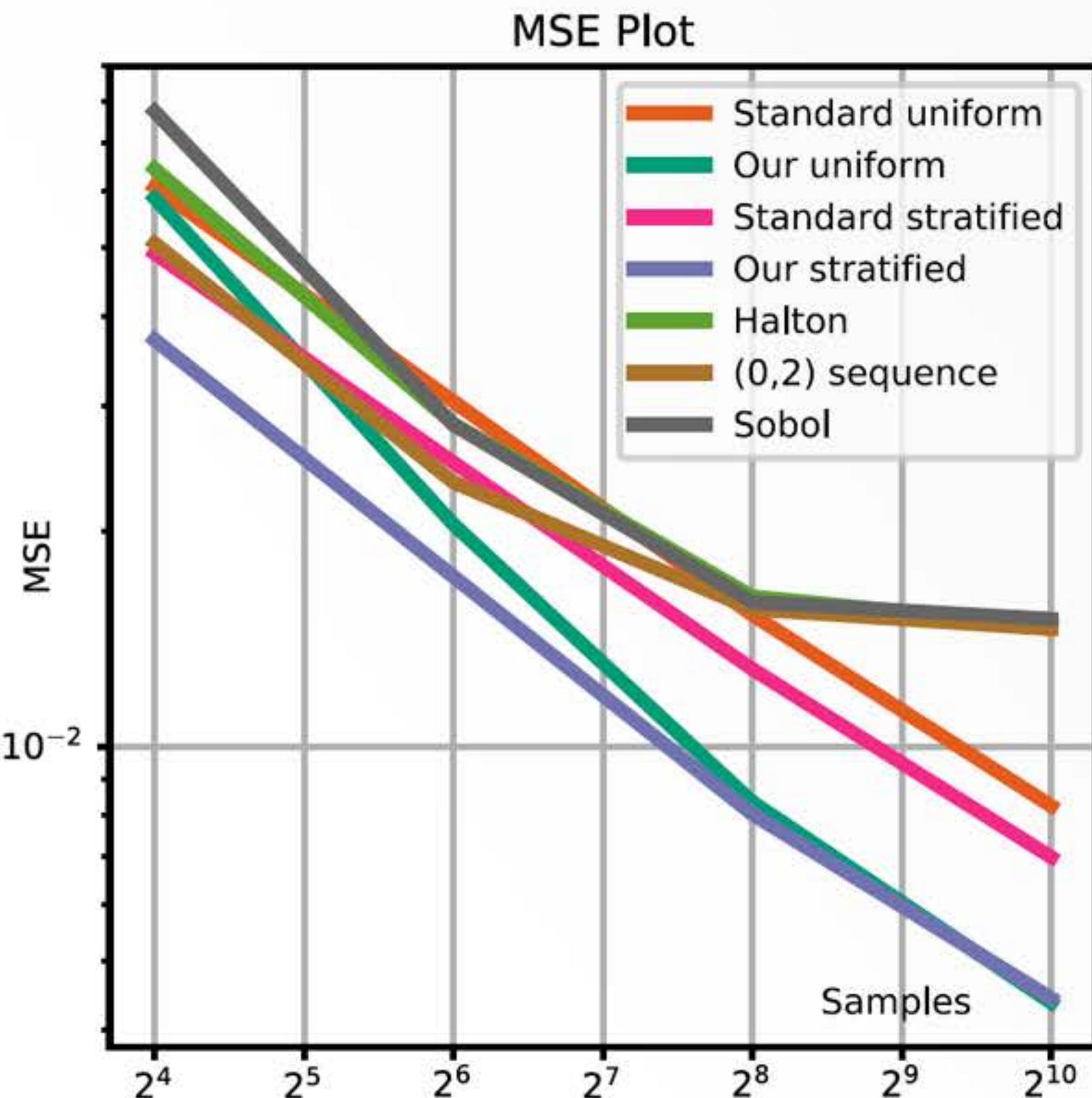
Results



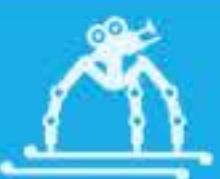
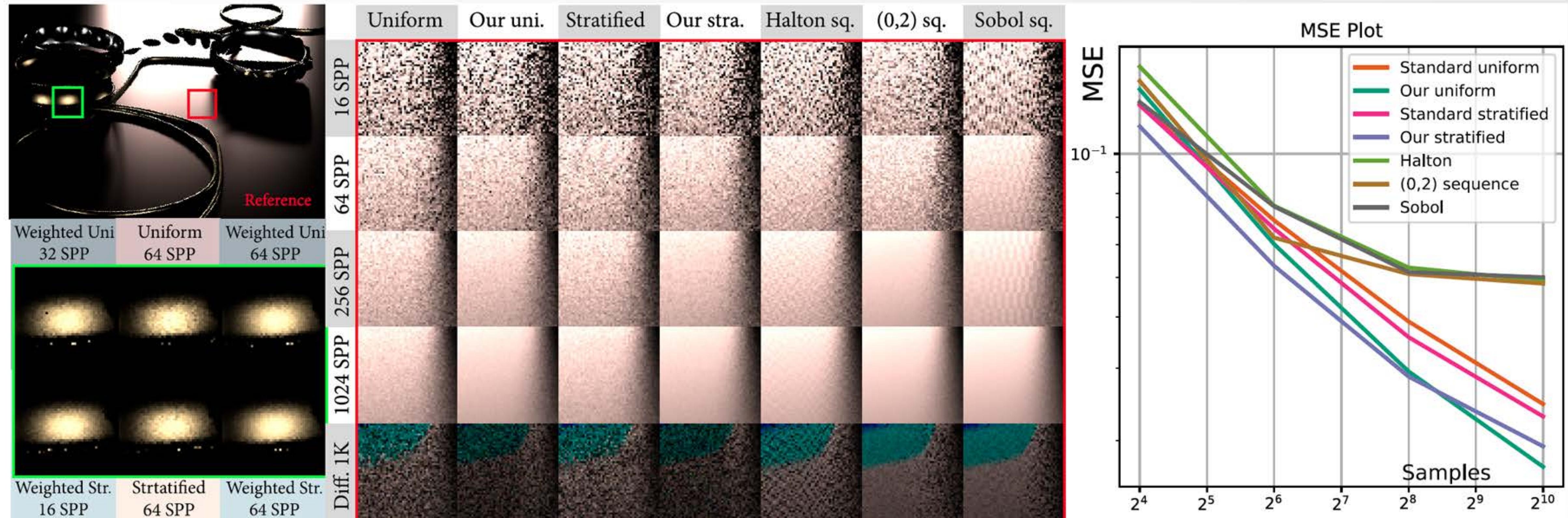
Weighted uni 64 SPP	Uniform 256 SPP	Weighted Uni 256 SPP	Weighted Uni 128 SPP	Uniform 256 SPP	Weighted Uni 256 SPP
Sobol seq. 64 SPP	Stratified 256 SPP	Weighted Str. 256 SPP	Weighted Str. 128 SPP	Halton seq. 256 SPP	Weighted Str. 256 SPP



Results



Results



Implementation Details

Precomputing samples and weights

Small runtime overhead

Reusing across render tiles



Limitations

Limited in dimensionality

Voronoi tessellation expensive >3D

Only unbiased with 1D uniform samples



Future Work

Extend unbiased solution to higher dimension

Extend unbiased solution to non-uniform samples



Conclusion

Simple reweighting scheme for Monte Carlo integration

Unbiased 1D solution for uniform samples and piece-wise non-uniform

Effective and efficient

Robust comparing against Quasi Monte Carlo



Thank you!

